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POKÉMON WORLD

ISSUE 70

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HI THERE, POKÉMON PALS! STU YEW HERE BRINGING YOU UP-TO-DATE WITH THE WORLD OF POKÉMON – A POKÉMON WORLD, IF YOU WILL! IN THIS ACTION-PACKED ISSUE WE HAVE ANOTHER BIG DOSE OF DIAMOND AND PEARL EXPERT STRATEGIES FOR YOUR PLEASURE, WE GET TO SEE THE POP BAND MCFLY LAUNCHING THE GAME IN THE UK AND HAVE A COOL CROSSWORD FOR YOU TO COMPLETE. NICE!

Mario looks great in paper form! See our review of Super Paper Mario on page 14.

SUBSCRIBE! TURN TO PAGE 11 OR GO TO WWW.POKEMON-WORLD.CO.UK!

Stuck in the Sinnoh Underground? Go to page 21 for some help!

The most famous three-eyed fish in Springfield can be found on page 13!

4. Mew's News – See an embarrassed McFly!
10. Pokéchat – Chits and chats from you.
12. Videogame Island – Previews and reviews of top games.
21. Diamond & Pearl Masterclass Part 2 – Another batch of hot help.
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44. Pokémon Trading Card Game – A look at some Japanese cards.
50. Monster of the Month – Who's top of the tree?

GET IN TOUCH!
Pokémon World, Richmond House,
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pokemonworld@imagine-publishing.co.uk

MEW'S NEWS

Hi there Pokémon news hunters, what have I got for you this month? Well, how about McFly looking pleased as punch to launch D&P in the UK and an exclusive Pikachu DS launched in Japan?

COMING SOON...

Pokémon Battle Revolution
Wii
Autumn

Diamond & Pearl Trading Card Game Expansion
August

Pokémon Mystery Dungeon: Time Exploration Team and Darkness Exploration Team
DS
Autumn (Japan)

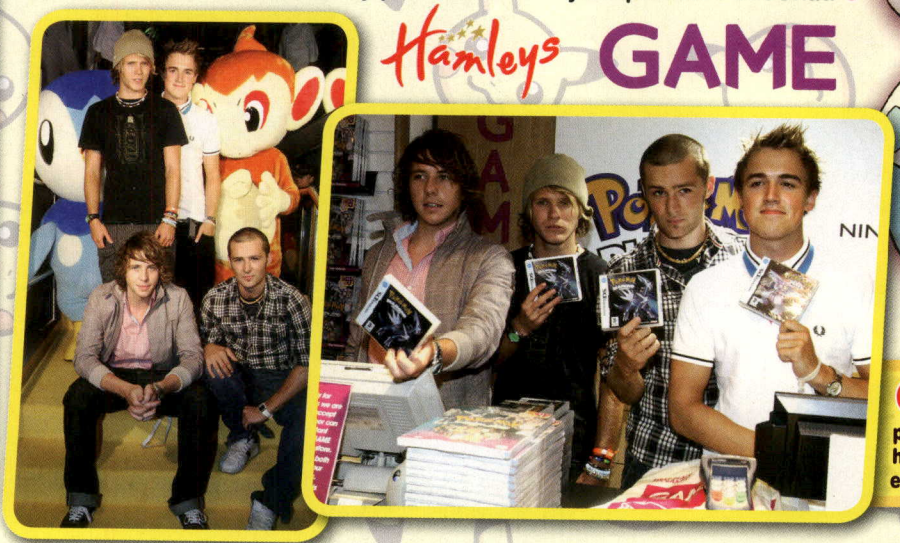
Super Smash Bros. Brawl
Wii
3 December

DIAMOND & PEARL LAUNCH

Pop group McFly helps Nintendo launch the new games in the UK!

Yes it's true. Nintendo and Pokémon Company chose to launch *Pokémon Diamond* and *Pearl* at the GAME shop inside Hamleys, Regent Street, London by roping in the pop group McFly! Band members Dougie, Tom, Danny and Harry posed for pictures with the game and 200 lucky people who pre-ordered the game got to meet them and get an autograph! Were you there? Send us your pics for PokéChat.

Hamleys GAME

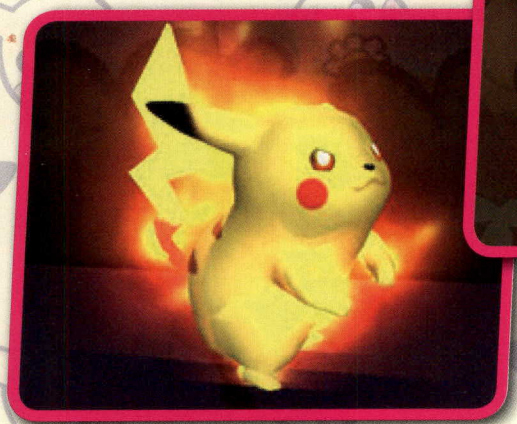


"Right, that's the pics done... we'll have a free DS each, please!"

MORE SMASHING PICS!

Check out Pikachu's Volt Tackle in Super Smash Bros. Brawl on Wii!

The Wii beat-'em-up *Super Smash Bros. Brawl* is coming your way this Christmas and we've managed to get hold of some exciting new screenshots showing Pikachu using his Volt Tackle move in the game! This is Pikachu's Final Smash attack and you won't need an Electric Ball to unleash it, but you will need a Smash Ball. Our little yellow friend transforms into a ball of light that you get to control for a few brief seconds. While in this form you can do devastating damage to your opponents, but if the move cancels in midair terrible things will happen to poor old Pikachu! The game is shaping up nicely and it's good to see so much Pokémon action making it on to the Wii in this and *Battle Revolution*!



Pink and cute Kirby is no match for our own Pikachu. He's soon sent flying with a swift Volt Tackle move!

DIALGA VS PALKIA VS DARKRAI

New movie stills released to whet your appetite for the tenth Pokémon movie!

It's out in Japan already, but the rest of the world has no fixed date for this superb new *Pokémon* movie. You can check out the Japanese website where you'll find lots of stills, the URL is http://event.kids.yahoo.co.jp/pokemon2007/picture/index.html. They really go to town with marketing new *Pokémon* movies in Japan. Special Pokémon Trading Cards were given away to lucky movie-goers with the mysterious 491st Pokémon Darkrai making a rare appearance. You can find all the new Japanese cards to wow at, along with details that we've managed to translate for you, over in our PTCG section on page 44. Cinema visitors were also given the chance to receive Darkrai for their *Diamond* and *Pearl* Pokédex through the wireless connection. The Pokémon can't be caught in the game, it can only be transferred to the game at this kind of special Pokémon event.

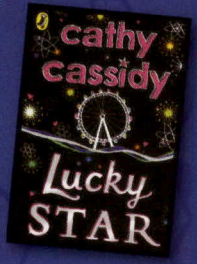
Ash takes a trip up a high tower. Does he ever change his clothes or cap?

DOWN THE BOOK SHOP

Here are the new Puffin books in the shops right now...

LUCKY STAR

by Cathy Cassidy



Teenagers Cat and Mouse come from opposite sides of the track in North London, but trouble seems to follow them both around. A chance meeting brings them together, but can their friendship survive the secrets and lies and shocking events that follow? A great book if you're eight years old or more!

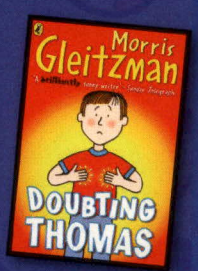
THE MONSTROUS MEMOIRS OF A MIGHTY MCFEARLESS

by Ahmet Zappa

Beware! Only those who are McFearlessly brave may read from the pages of these monstrous memoirs. Minerva McFearless is an eleven-year-old monsterminator. Her family has been hunting down and destroying monsters for thousands of generations. Packed with monsters, this book is a must-read!

DOUBTING THOMAS

by Morris Gleitzman

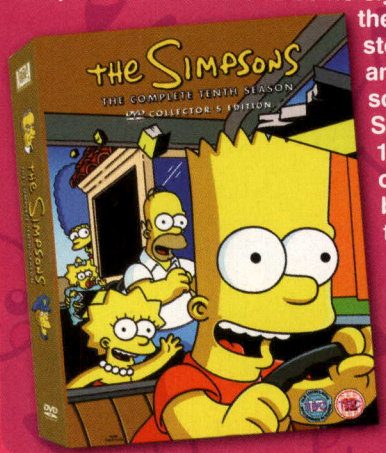


Thomas has very itchy nipples. It's really embarrassing. It's the most embarrassing secret ever. So the question is – why are his nipples so itchy? Is it a rare gift or the worst thing to EVER happen to a boy? Only one thing is certain; Thomas and his friends are in for an adventure that will take them from Australia to Paris...

DOH... MORE SIMPSONS!

Season 10 of the hit TV show comes to DVD this month!

Aye-Carumba! Can you believe how many episodes of *The Simpsons* there are? You'd think the team would have run out of things to put into the show by now, but there seems to be no sign of the show stopping any time soon. Season 10 is out on DVD boxset this month and includes such gems as 'Lard Of The Dance' where Homer and Bart grease themselves up in an attempt to win cash! 'The Wizard Of Evergreen Terrace' sees Homer becoming an inventor after reading about Edison, and 'Bart The Mother' shows Bart's softer side as he accidentally kills a mother bird and then takes care of the eggs – only when they hatch they are lizards!



The great thing about owning this DVD boxset is that it's packed with extras and commentaries from cast, crew and Matt Groening himself too, so is well worth checking out!

WIN! WITH BLUE D

Grab yourself an Xbox 360 and a copy of this great game!

Microsoft has a cool game coming to the Xbox 360 this month – *Blue Dragon*. It's a fantastic RPG packed with slick graphics and great gameplay. To win a copy and a nifty Xbox 360 just send the correct answer to pokemonworld@imagine-publishing.co.uk or post it to the usual address marking your entry 'Blue Dragon Compo' including your name, age and address.

Name the 360's online service...

A. Xbox Play
B. Xbox Arcade
C. Xbox Live

You need to get your entry in to us by 10 October 2007. Winners will be drawn at random from correct entries. Good luck!

Competition Rules

1. All entries must be received by 10 October 2007 2. There is no cash alternative and actual toys may vary from those shown. 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

Pokémon Diamond Version Pearl Version Character Profile

Buck

This guy is a Pokémon trainer from Sinnoh and will join up with you at some point as you play *Diamond* or *Pearl*. He's strong, coming from a Fight Area, and loves to train. His first appearance is at Stark Mountain and you will need him to help catch Heatran. His name is from the Japanese word for explosion!

RAGON!

The game is designed by the same guy who created the *Final Fantasy* series, so you'll be in for a real treat with this one!

Pokémon Episode Guide

#10 – Bulbasaur and the Hidden Village

While travelling to Vermillion, Ash, Misty and Brock get themselves lost (again!). Taking a shortcut they stumble upon a bunch of traps and soon discover that the traps were laid by a girl called Melanie who runs a secret spa for abandoned Pokémon. With Team Rocket on the prowl again, Ash and Co help Melanie keep the Pokémon safe from harm...

Stopping for a break, the team spot an Oddish taking a drink at a pond and want to catch it.

Unfortunately, they end up on the wrong side of a Bulbasaur who is out to protect the Oddish.

There are traps laid everywhere and Ash and Misty soon get caught up in one.

On discovering Melanie's special spa they meet a whole bunch of interesting Pokémon.

Team Rocket hatch a plan to capture the abandoned Pokémon, but soon get trapped...

...that'll teach them to be so mean all the time. No one ever falls into their traps so they get upset.

Team Rocket attempt to hoover up all the Pokémon with a hose, but Ash and his pals soon stop that.

Team Rocket appear again in a giant flying stadium, whipping up the wind as they do.

Ash send out a Pidgeotto and uses the Gust attack to form a tornado that knocks the stadium out.

Melanie is impressed with Ash's performance and offers him Bulbasaur to train.

Bulbasaur says he will only go with Ash if he's caught in battle, so Pikachu comes into play.

With his new Bulbasaur ready to go, Ash and his pals get set to leave Melanie for Vermillion.

Have you seen this episode? Tell us which is your favourite!

WHAT'S ON TV?

SKY TUO

POKÉMON ADVANCED

Every day, 5.10am, 8am

This month's episodes of *Pokémon Advanced* will see Team Rocket manage to kidnap Pikachu when Ash is asleep on a ferry trip to the Hoenn region. Then a group of thugs cut off a Pokémon Centre's power supply, and Ash and May trace the crime back to a chamber linking their world to an ancient Pokémon realm. Exciting stuff!

CARTOON NETWORK

POKÉMON BATTLE FRONTIER

Every day, 7.30pm

While over on Cartoon Network you can catch up with the *Battle Frontier* episodes. This month you will see Ash and May happen upon a golden Sudowoodo. Young May wants to catch it for her next Pokémon contest, but sadly it already belongs to someone.

POKÉMON WORLD

BIG JAPAN!!

カラハシニトンデル!!

ティラミスハカ!!

WEB WATCH

Set your browsers to Japanese... we're going in for a look around the 'net!

DOLL MUSEUM! マジ

There's going to be lots to see and do at the Yokohama Doll Museum up to 2 September this year! The museum is holding a special Pokémon Collection exhibition showing off over 400 Pokémon monster collection figures. Split into various cool zones, the exhibition will also feature a history of the *Pokémon* movies, a shop for collectors to pick up new tidbits of Pokémon goodness, and an area to collect Pokémon stamps! Bizarrely Koji Ishizaka, the president of the museum, is also the voice of Darkrai in the tenth movie we showed you over on page five! If you can make it (!) entry is ¥1,000 for adults and ¥500 for kids.

WWW.MUSEUM.OR.JP/YOKOHAMA-DOLL-MUSEUM/HTML/SCHEDULE.HTML

THE LATEST EPISODE

Those of you who follow the release of new *Pokémon* episodes around the world closely will be pleased to learn of a brand new *Diamond* and *Pearl* series Anime. Its code number is DP045 and it's titled 'Hunter J Returns! Protect Tatetops!' This episode will go out on TV Tokyo on 30 August. So who is Tatetops, eh? Well, that's the Japanese name for Shieldon, Pokémon number 410 in the National Pokédex. Why he needs protecting we don't know right now. Perhaps someone out there could catch the episode and let us know!

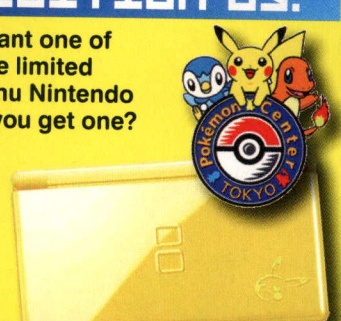
WWW.TV-TOKYO.CO.JP/ANIME

HUNTER J RETURNS!

トウキョウガクパーキ

PIKACHU EDITION DS!

How much do you want one of these, eh? This is the limited edition yellow Pikachu Nintendo DS Lite. Where can you get one? Well it was created to celebrate the launch of the new Pokémon Center in Tokyo and you had to enter a competition just to buy it. Doh!



WWW.POKEMON.CO.JP/POKECEN/TOKYO.HTML

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NINTENDO DS. Wii

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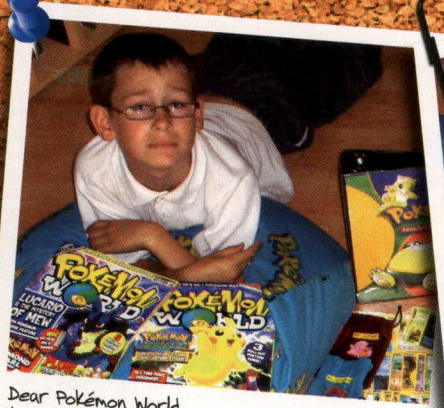
POKéCHAT

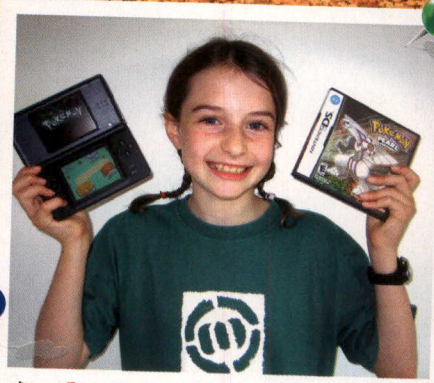
I was wondering if you could tell me what the difference between the Pokémon Diamond and Pearl game is (if there is one) and which one you would recommend. I would also like to know how to get in the City/Regional Championship, am I right in saying that you go to your local Pokémon League and go on from there?
From James Briddon, aged 12 from Norfolk

Hi James, thanks for the email. There's very little difference between the two games to be honest, so get whichever you like the look of best! The only real changes between the two are you get slightly different wild Pokémon attacking, and the Pokémon that appear at the Spear Pillar later in the game will be different too. It's just a marketing thing really! And yes, you've got it about right with the Pokémon Trading Card Game leagues - check out your local paper or our regular updates on local leagues to play in and you will be pointed in the right direction from there. Good luck!



Dear Pokémon World,
Here is a picture of my Pokémon collection, which I have been collecting for only a year. I also have

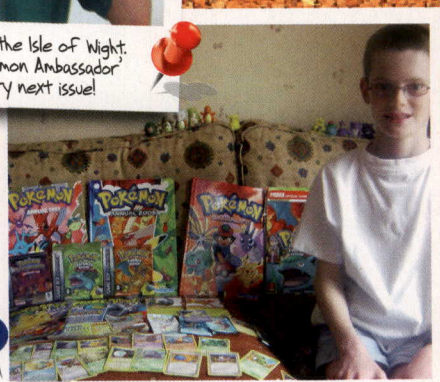
my bedroom done in Pokémon as I love it so much. I hope you like it.
From **Jake Stanmore**, age eight.



This is **Jenna Crosbie**, age 11 from the Isle of Wight. She won our 'I Want to be a Pokémon Ambassador' competition. Read her winning story next issue!

What is a ghost's favourite food?

Ghoulash!
From Alex Tudor, Wolverhampton



Here we have a photo of **Daniel Crawford**, age 11 from Belfast showing off his brilliant Pokémon collection. Thanks, Daniel!

I would like to ask you to maybe please put my site **www.freewebs.com/theworldofpokemon2007** in one of your issues of Pokémon World. It is one of the most popular UK Pokémon sites on freewebs now and I would like it to become more popular among Pokémon fans. It has information about Pokémon games, movies and much more. You can even become a trainer (but not battle), so please put my site in one of your next issues. Thank you.
From Ash R, via email

Well Ash, that's what we're here for - to let all Pokémon fans out there know where to go for another fix of Pokémon delights. Get your web browser over to that site everywhere and take a look around for Ash. This is what it looks like...

Pokémon World

PKMN.NET Bulbapedia Serebii.net Pokemon Elite 2000 Japanese Pokedex Pokémon Dia...émon Pearl

FROM THE FORUM

Hyper Shadow says:
You are obsessed with Pokémon... When you carve a sculpture of Pikachu, put it in your closet and secretly worship it.

Cubed says:
...When you order your pet lizard to start a fire.

Raikou77 says:
...When you reach **999:59** time in one of your games. (I'm guilty of this on my Emerald).

suicune dancer says:
...When you nickname your friend Feebas. (guilty)

Wynaut? says:
...When you try to make your dog hold a berry.

Dramatic Melody says:
...When you go to bed and say "saving, don't turn off the power..."

Pearl's Perap says:
...When you avoid eye contact with people 'cause you think they will want to battle you.

Hyper Shadow says:
...When you hope eating berries will cure you of food poisoning, paralysis, third-degree burns and sleepfulness.

JOIN IN THE CHAT AT WWW. SEREBII. NET

Here is me with my Pokémon collection. I have so much stuff I even have a special chest to put it all in! It took me and my sister a day to put this stuff onto my bed! Louis Hutcheson, age 7.

Why did all the fork and spoon stick to the Pokémon trainer?

Because he had a Magneton!

From Harry Benton, age seven, London

My favourite Pokémon is Dragonite. I adore Dragonite to bits. I have it on all the Pokémon games and I also like an episode, which is 114 'Enter the Dragonite'. The reason I like it is because Ash wins the orange trophy and because I think it's Dragonite's first Anime appearance. I wish that Ash would get Dragonite. I know that Professor Oak has one. I can't wait till I manage to get it on Pokémon Diamond and Pearl with its all-new moves.
From Thomas Clank, 12 from Tywyn

Thanks for your words on Dragonite, Thomas, you're certainly a big fan! Here's a picture of one we found...

Have you got something to say in PokéChat? Your own review of a game, photos of you at Pokémon events, or your own Pokémon Collection? Or simply want to get something off your chest? Write to us at this address: PokéChat, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ or email: pokemonworld@imagine-publishing.co.uk

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NEW GAMES PREVIEWED AND REVIEWED ON ALL FORMATS!

VIDEOGAME ISLAND

SUPER MARIO GALAXY

Console	Wii
From	Nintendo
Due out	Christmas

In the next Mario Wii game our hero takes the ultimate step into space! Mario must explore a galaxy of gravities, travelling in and out of gravitational fields and blasting from planet to planet. You'll be running upside-down through wild alien worlds with perspective shifts that will soon have you in a daze! The game is being made as a fun two-player experience with one controlling Mario and the other using the second Wii Remote to gather stardust, throw it at enemies and even clearing the path of obstacles for Mario before he gets into trouble. Sounds cool!

Will the battle between Mario and Bowser ever be over? Will Nintendo ever think of any new characters for the *Mario* series? How about a new Mario brother called Bennett? Just an idea!

THE EYE OF JUDGMENT

Console	PlayStation 3
From	Sony
Due out	September

Developed in collaboration with trading card kings Hasbro and Wizards Of The Coast, Sony hopes that *The Eye Of Judgment* (it's an American spelling!) will be the start of something big! The game uses the PlayStation 3 in a unique way as it comes bundled with a special PlayStation Eye camera, a play mat and decks of playing cards. The idea is that the camera watches what you're doing with the cards and when placed on the mat the characters on the cards come to life inside the game in fully animated 3D. You're excited already, aren't you? There will be four ways to play – player versus PS3, two-player offline, two-player online and even PS3 versus PS3 using your own deck of cards! New cards will be sold through all the usual shops making them a must-have for all rare card collectors and videogame nuts alike! We think all of this adds up to a very exciting new game experience!

Look! You can see the hands of the player as he places cards on the play mat – then a dragon comes to life on top of the card – cool!

THE SIMPSONS

Console	All
From	Electronic Arts
Due out	Autumn

It's the next multiformat mega-release from Electronic Arts and it's coming to a console near you this autumn! The new *Simpsons* game has to be the best one ever made (well it doesn't have much stiff competition here) and has been made with close collaboration with Matt Groening and the *Simpsons* team at Fox. Their aim was to create a game that had a warm visual feel and for the first time ever gave the impression that the cartoon had truly come to life on your console. Homer, Marge, Bart and Lisa have been given all-new powers to save the world from rising chaos and the game is packed with parodies of other big-name videogames! Looks like a winner to us.

Some levels of the new *Simpsons* game can be described as nothing short of chaotic – so many characters and so many fights.

SUPER PAPER MARIO

Console: Wii
From: Nintendo
Due out: 14 September

Once again Nintendo has created a fantastic videogame experience in *Super Paper Mario*. What initially looks like a fun 3D platform game is given a whole new dimension (literally!) when you discover that Mario can flip the levels into 3D. Now new paths will open up through the level, seemingly impossible barriers become as thin as a piece of paper and fearsome 2D enemies reveal their weak spots when turned into 3D! It's just a shame that the storyline hasn't been refreshed too – Princess Peach has been kidnapped again! Does this girl ever spend any time at home?

This time it's the mysterious Count Beck who has taken her, along with Bowser and Luigi. He's a mad genius who is attempting to fulfil an ancient prophecy – by marrying Peach and Bowser and bringing good and evil together he will create a Chaos Heart that'll destroy the universe – the idiot! Luckily Mario escapes his clutches so you must take the little plumber on a mission to rescue his pals and have a load of fun doing it too!

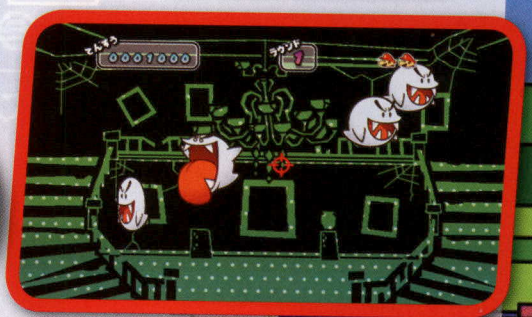
While the majority of the game is played with the Wii remote used as a basic joypad, the motion sensing technology does come into play for special moves. By shaking the remote you can make Mario perform fire, thunder and ice attacks and set up chains of moves to devastating effect!

Later on in the adventure the other characters become controllable too. Peach, Bowser and Luigi each have their own abilities to make use of to overcome the various puzzles and obstacles put in your way.

Combining classic *Mario* platform game action with a hint of role-playing and the brilliant 2D-3D twist creates a game that is truly unique and one that we must heartily recommend to all Pokémon World gamers out there!

SCORE 5/5

As Mario explores the levels he is helped out by little sidekick characters called Pixls.



Being a pretty little thing, Princess Peach is always getting chatted up in the bars around Super Mario World.

Yeah! It's good to see the ghosts from the *Mario* games making an appearance on these pages again. We do love 'em!

Whether you've played all the *Mario* games, or this is your first, you will find hours of fun in *Super Paper Mario*! We think Mario still rules the gaming roost!

TAMAGOTCHI Party On!™

Console Wii
From Namco Bandai
Due out Out now

We all love a bit of Tamagotchi goodness here at Pokémon World – they're just so much fun and appeal to that bit in our brains that made us love Pokémon in the first place! Well Namco Bandai (with a little help from Atari) has now gone and made a Wii party game for us all to enjoy – hoorah!

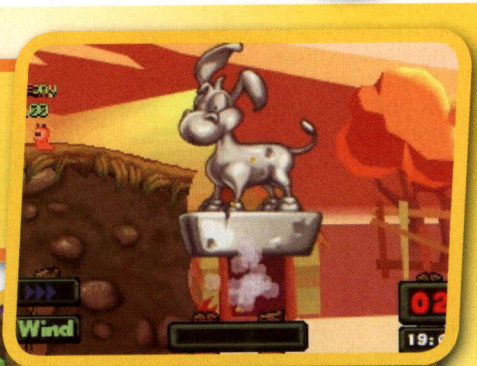
By shaking the Wii remote all over the place you get to be your favourite Tamagotchi and turn the whole Tamagotchi Planet into your playing board in a boardgame-style experience. You get to explore unique towns and take part in exciting events, meeting new critters as you go. There are 15 mini-games to play with up to four players taking part at once so you can create a real party atmosphere with this one. The ultimate goal is to become the President of Tamagotchi Planet! It's not all over when you do either – the Gotchis you've collected through the game can be traded for items to customise and decorate the President's campaign headquarters and your Tamagotchis can be given a new look that's unique to you.

These little Tamagotchi have come a long way from their keyring game beginnings. This game is in 3D!

The great thing about the game is it's very easy to pick up and play for gamers of all abilities. Get the family around the Wii with a copy of this and we guarantee they will all love it… now, it's my turn!

SCORE 4/5

WORMS™ OPEN WARFARE 2



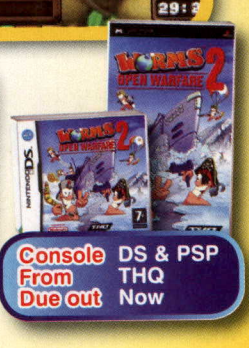
Ahh, the famous concrete donkey. The original is still in the garden of *Worms* creator Andy Davidson's mum and dad's bungalow, in Bournemouth.

Worms is all about battling it out with a rival, controlling little worms that can perform all kinds of weird and wonderful special moves and attacks. But then you probably know that already because *Worms* has been released on every console known to man! This new version adds a new twist to the formula, though – the battles take place in famous fictional fights from the past, and a few from the future too! You can battle with the Spanish Armada, for example, or attack the frontlines of World War II. Then there's a futuristic space war level. Weapons include a Super Sheep, a Holy Hand Grenade and a Concrete Donkey, plus there's a brilliant customisation option so that you can create your own levels!

If you've never played *Worms* we guarantee you're going to love it – go on, have a go!

SCORE 4/5

Whether you buy the PSP game (left), or the DS one (above) they're both packed with lots of fun!



Console DS & PSP
From THQ
Due out Now

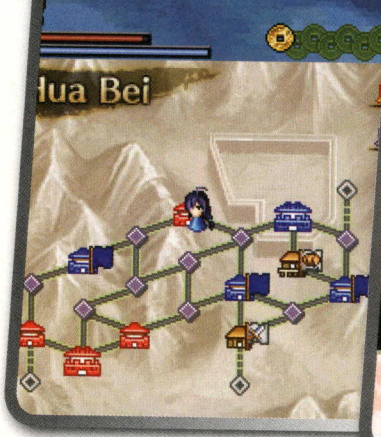
DYNASTY WARRIORS DS
FIGHTER'S BATTLE

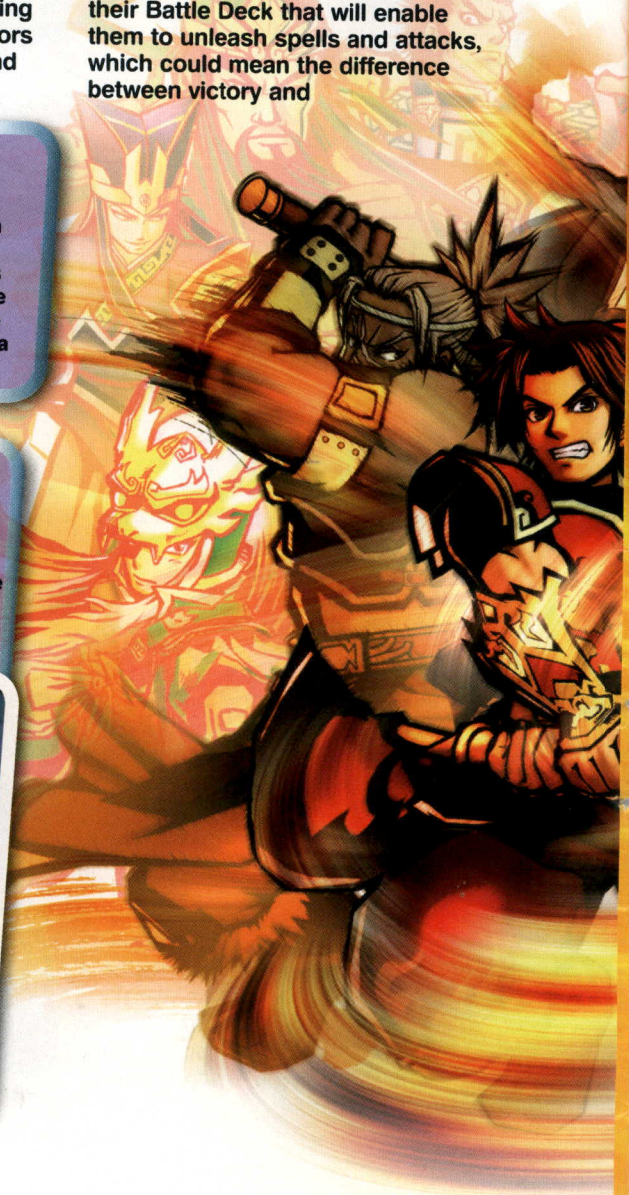
Ancient China needs saving, so it's time to team up with the legendary Dynasty Warriors. There are hordes of rebel soldiers ready to attack as rival kingdoms go to war with each other, and in this new tactical action DS game you're right there in the thick of it all! Your job is to reunite a divided nation and luckily you won't have to face the challenge alone as history's more powerful warriors are ready to join in the fight. Some of these mighty bruisers have an awesome Musou attack they can use, which should make things easier – it can stop entire gangs of enemies in one sweeping strike!

There are three characters to choose from at the start and in true videogame tradition they each have a special attribute to tell them apart! There's the Phoenix who is very good at balance – that's good, choose this one and you won't fall off any logs. Dragon has speed as its speciality – handy for getting out of trouble super-fast and then the Chimera has power, meaning that choosing this one will make you mega-hard! With your character selected, you create a unique Battle Deck of cards, selecting seven of the original Dynasty Warriors to serve as officers of your army and defend your bases. Add to all this battle mayhem a brand new Obstacle Roulette System and you've got one excellent battle game! Players get the chance to select cards from their Battle Deck that will enable them to unleash spells and attacks, which could mean the difference between victory and

The top screen is used for all the action while the bottom keeps track of where you are in the adventure on a handy map.

Before things kick off in the Wireless Vs mode, you get to see the two warriors about to do battle!

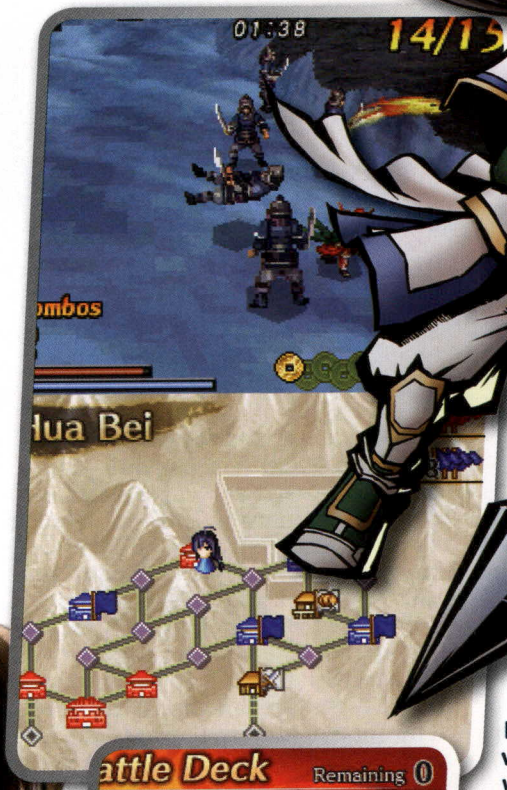




2nd Opinion

Last time I had an ancient Chinese it gave me a nasty belly ache! But seriously, *Dynasty Warriors* and the *Samurai Warriors* games from Koei have always been brilliant, and now it's on the DS so we can all rejoice and get stuck in to some awesome battle action!

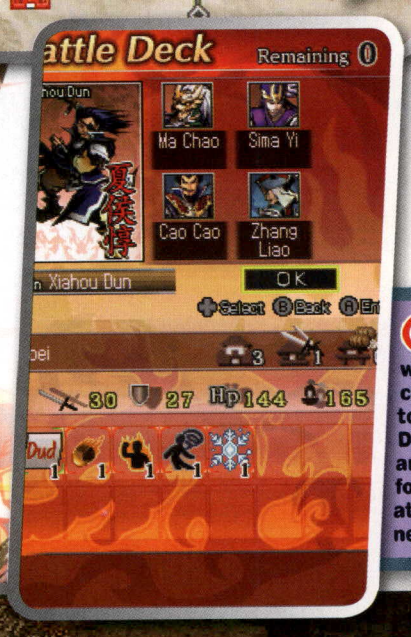
Stu Yew



Console: Nintendo DS
From: Koei
Due out: Out now

defeat. This Obstacle Roulette System really comes into its own when playing the game in Wireless Vs mode, though; up to three players can slug it out and attempt to bring a humiliating defeat on each other! Battle Decks created while playing the single-player game can even be saved on the cartridge and used again when you take on your mates in Wireless Vs play.

The *Dynasty Warriors* series has sold many millions of copies on various console formats all over the world, so it's great news to see the game finally make it to the DS. The 12 stages crammed into the cartridge offer a good variety of terrain and traps to keep you on your toes – you even get to fight it out on the deck of a rocking ship! Add to all the Ancient China battle action a cool card-collecting system for characters and special moves that should appeal to our Trading Card Game-loving readers out there – there are 120 cards hidden throughout the game for you to discover and add to your Battle Deck – and you've got a game that will definitely appeal to Pokémon gamers.



As you play you will collect cards to add to your Battle Deck. These are then used for special attacks and new officers.

If you like your games fast-paced and full of action then give *Dynasty Warriors: Fighter's Battle* a whirl. The series has never really had a dud game, and this new DS offering can certainly hold its head up high and be proud to continue the tradition of violent, ancient Chinese battles on games consoles. Fight!

SCORE 5/5

purr pals

It could be the perfect combination of games console and Whiskas cat food... can you name another? THQ has snapped up this Crave Entertainment game for a UK release, hoping to appeal to all young girl gamers (and some of the boys with a softer side, of course) with a DS game that puts lots of cute and cuddly kittens into the palm of your hand... altogether now... ahh!

Like all little kittens, *Purr Pals* will need you to give it lots of love and attention like an enhanced Tamagotchi, and you will do this using the touch screen and stylus. Once you've chosen the breed you would like to play with, the colour of its fur, added some special markings and named your bundle of joy you can give it treats, brush its silky coat, have a cuddle or play one of the many mini-games on offer to keep it entertained.

There's Cupid – a night-time game of floating hearts and cupid's arrows where you can earn money to spend on kitten accessories, or Copy Cat where you get to play a game of Simon Says with your cat – copying every jump and meow to earn points. Alley Oop! allows your little bundle of joy a shot at basketball stardom as you throw the ball at the basket and they slam-dunk it if your aim is close enough. You can even show off your feline at a special Cat Show.

What would they call a cat singing talent show? Paw Idol, perhaps? The world's gone mad!

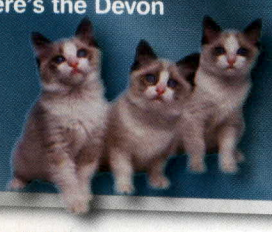
You're going to love the accessories you can buy in the game too! There's a new collar, an ID tag, cool food and water bowls and a new basket. Then if you're looking for something a bit more sickly sweet, how about some kitten jewellery, little tiny fluffy hats, sunglasses and special outfits for holidays? Yes, cat lovers are quite often crazy!

If you think buying lots of food bowls for your cat is odd, how about cat jewellery, special sunglasses and fluffy hats? Boys... watch out for girls with cats!

Console: Nintendo DS
From: THQ
Due out: Out now

KITTEN SOFT!

This cute and fluffy little game is a 'must-have' for all kitten fans, and there certainly are a lot of breeds here, so you're bound to find your favourite. How about a British Shorthair? Or a Burmese? Then there's the Devon Rex, Scottish Fold, Russian Blue, Persian and Siamese. Ahh, cats... don't you just love 'em?



If you thought that all this was quite mad enough, you haven't heard about the Pop Idol-style cat singing contest you can enter your kitten creation for! If your cat impresses the judges you will be able to buy all the fluffy cat earrings you like with the prize money!

Yes this game is bonkers, but there's obviously a demand out there for cute and cuddly DS pet games because the shelves are full of them! As these games go, you won't find much better than *Purr Pals*. Love what you've seen so far? Take a look at our great *Purr Pals* poster over on page 28 – stick it on your bedroom wall and start purring!

SCORE 4/5

WIN! WIN! WIN!

purr pals

Doesn't *Purr Pals* look brilliant? In an 'I like to play with cats while sitting on the bus' kind of way? Well, we've got five copies and a shiny new Nintendo DS to give away, courtesy of the pet lovers at THQ. To win a prize, send your answer to pokemonworld@imagine-publishing.co.uk or post it to the usual address marking your entry 'Kittens are really fluffy Compo' including your name, age, address and the reason you love kittens!

How long is it before a kitten opens its eyes?

A. 1-2 hours
B. 7-10 days
C. 4-5 weeks

You need to get your entry in to us by 10 October 2007 at the latest. Winners will be drawn at random from correct entries. Good luck!

WIN! A NINTENDO DS AND FIVE PURR PALS GAMES!

Competition Rules

1. All entries must be received by 10 October 2007 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry. Purr Pals © 2007 Brain Toys. All rights reserved. Developed by Brain Toys. Published by THQ International GmbH. Brain Toys and its logo are trademarks and/or registered trademarks of Brain Toys. THQ International, THQ and their respective logos are trademarks and/or registered trademarks of THQ Inc. All other trademarks and copyrights are the property of their respective owners.

WIN! WIN! WIN!

DYNASTY WARRIORS DS FIGHTER'S BATTLE

WIN! LOADS OF DYNASTY WARRIORS DS GAMES!

To celebrate the launch of the first *Dynasty Warriors* game on the Nintendo DS, the wonderful people at Koei have given us a bunch of copies of the game to give away to you... our lovely readers. Just answer the question via email at pokemonworld@imagine-publishing.co.uk or post it to the usual address, marking your entry 'Dynasty Warriors Compo' including your name, age and address.

With 19 games in the series, which of these isn't a Dynasty Warriors game?

A. Dynasty Warriors 4 Hyper
B. Dynasty Warriors 3: Xtreme Legends
C. Dynasty Warriors: The Boogaloo Remix

You need to get your entry in to us by 10 October 2007 at the latest. Winners will be drawn at random from correct entries. Good luck! ◎

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POKÉMON

DIAMOND VERSION PEARL VERSION

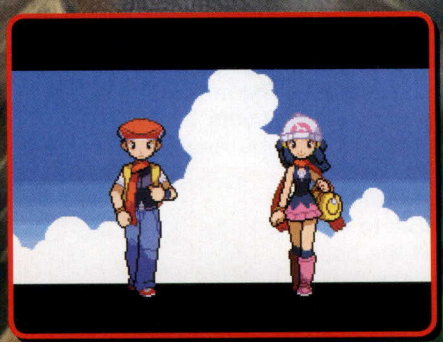
MASTERCLASS

PART 2

READY TO GO AGAIN?

We hope you enjoyed the first part of our *Pokémon Diamond* and *Pearl* Masterclass last issue. We think it gave you a great head start on these excellent new DS games from Nintendo. The plan is to bring you a fresh 12 pages of Masterclass goodness every issue of Pokémon World until we run out of things to write about!

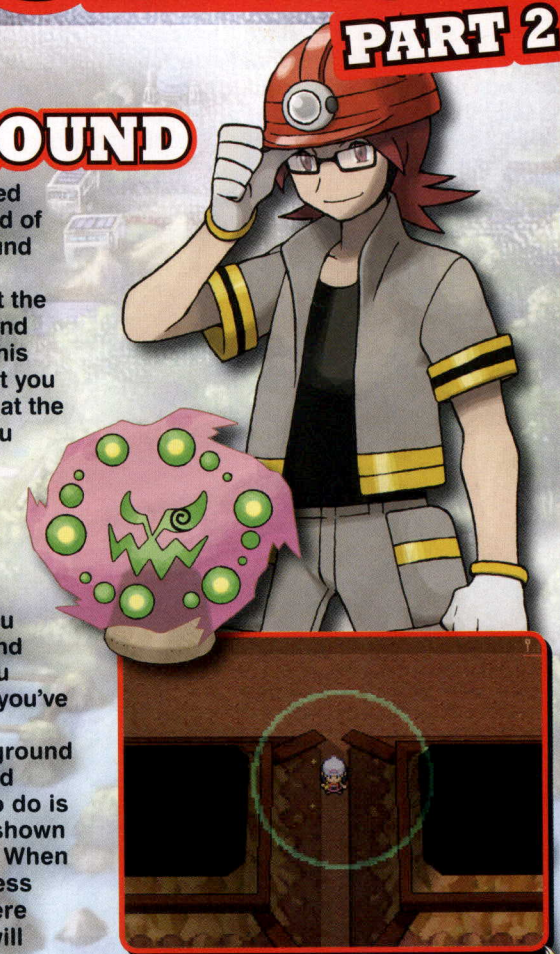
Playing the game ourselves, it seems that it is going to be a very long time before we exhaust all the info we can give you on these brilliant games. If you have a specific problem with either *Diamond* or *Pearl*, drop us a line to the usual postal or email address and we will do our best to give you some pointers in a future issue. Mark your letter or email '*Diamond* and *Pearl* Help!' or we'll lose it!



SINNOH UNDERGROUND

Unlike previous regions visited in *Pokémon* games, the land of Sinnoh has a hidden underground area. To gain access to the underground area you must get the Explore Kit from the Underground Man in Eterna City first. Once this item is in your Key Items pocket you will be able to go underground at the press of a button. The place you enter on the surface is very important because you will end up in the corresponding area underground. This means you will need to enter from various locations in Sinnoh to find all the rare items. When you choose to leave the underground area you return to the place you entered, regardless of how far you've travelled under the surface.

To activate the many underground events including obstacles and Fossil Hunting, all you have to do is follow the shimmering areas shown on the map in the top screen. When you're close to a shimmer, press on the touch screen and if there is anything nearby then you will see a shining diamond. Just go up to it and that will activate it. Going underground is also very important if you want to catch Spiritomb!



The Pokémon World *Diamond* and *Pearl* Masterclass is brought to you in association with...

Serebii.net

EXCAVATION

Probably the most important thing you will learn to do in the Sinnoh Underground is excavation. The walls that make up the underground maze hide all kinds of items. After locating them by looking for their shimmer, you control the excavation with the touch screen. You're given a Pick Axe and Hammer to use and must break the rocks to reveal the treasure. In each session up to four items are hidden away. The number you manage to find will depend on how much stress you inflict on the wall; go too far and the wall will collapse, burying the items! Just take it easy and don't hit anything unnecessarily – you might cause the entire cave to 'cave' in!

You will find a number of items down in the underground, including all of the Evolution Stones, Shards that are used to trade for Evolution Stones, different Plates used for Arceus and items like Revives and Hard Stones. Once you have the National Pokédex, you will also be able to find lots of fossils down here – the Dome Fossil, Helix Fossil, Old Amber, Claw Fossil and Root Fossil. Then there are the Spheres too...

Spheres come in five different types: Reds, Blues, Greens, Prisms and Pales. They can be exchanged for Secret Base items. When you continue to collect them you'll discover they're not combined, though. To do this drop the highest amount you have on the ground and keep dropping each next piece on to the ground, then pick it up. You'll get the original drop amount, plus the extra amounts. Here is a table to show the amounts given for Spheres of different sizes...

Original size	Added size
1 - 4	+1
5 - 9	+2
10 - 14	+3
15 - 19	+4
20 - 24	+5
24 - 29	+6
30 - 34	+7
35+	+10

SECRET BASES

Making a welcome return in *Diamond* and *Pearl* are the secret bases, last seen in *Pokémon Ruby* and *Sapphire*. To access your secret base you will need a Drill from the old man in Eterna City. You can only use this once, so be careful where you use it, although another one can be bought from a hiker for a price. Once you've drilled a hole in the Sinnoh Underground, inside will be your Secret Base for the entire game. You get to kit out your base with all kinds of furniture and items, moving them around using the PC. You get new items from the hikers again, they will sell you things for a certain number of Spheres. You will need to use the combination method explained to the left to get some of the more impressive items from the hikers. Completing Mr E Good's tasks are another good way of receiving items to kit out your Secret Base. Read on to find out how to remove the pesky rocks!

MORE MISSIONS

The Underground Man who gave you the Explore Kit in Eterna City and taught you the ways of the Underground also has extra missions for you to complete and some fun multiplayer Capture The Flag games for you to play with other Pokémon fans. Here's a list of his tasks...

Task	Reward
Go Underground	Move Trap (Up), Bubble Trap, Leaf Trap
Dig up an item	Prism Sphere 1, Red Sphere 1, Blue Sphere 1
Bury a Sphere	Digger Drill
Make a Secret Base	Plain Table, Wooden Chair, Small Bookshelf, Buneary Doll
Decorate a Secret Base	Doll of your Starter (Turtwig, Chimchar or Piplup)
Capture 1 Flag	Bronze Flag, Base Upgrade (Up to 12 Decorations), Pretty Gem
Capture 3 Flags	Silver Flag, Base Upgrade (Up to 15 Decorations), Shiny Gem
Capture 10 Flags	Gold Flag, Base Upgrade (10 Rocks Removed), Mystic Gem
Capture 50 Flags	Platinum Flag, Base Upgrade (All Rocks Removed), Glitter Gem

The Flag Retrieval games are played with mates via the DS wireless connection. You simply have to go to your friend's Secret Base to get a Flag and come back. You must watch out for traps, such as strong wind and boulders along the way. The first back to their base wins! If you do win, you get upgrades to your own Secret Base. The maximum level you can achieve for your base is Platinum, obtained by capturing 50 flags. Once you get this you will be able to remove all the nasty rocks that litter the floor of your Secret Base.

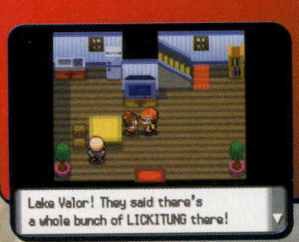
WILD NON-SINNOH POKÉMON

Once you have obtained the National Pokédex in *Diamond* and *Pearl* you will find many of the Pokémon you need to fill it all around Sinnoh – but most of them won't be found by conventional methods. Here's a breakdown of other ways to catch Pokémon...

THE POKÉRADAR

On first arriving at Pal Park you will be given the PokéRadar by Professor Oak. With the PokéRadar you are virtually guaranteed a Wild Pokémon appearance; however, with the National Pokédex in your possession you will be able to come across Pokémon that are not in the Sinnoh Pokédex. The way the PokéRadar works is that when you use it in the grass, without your bike, the grass around you will start to rustle. Go close to the sound and you will have a Wild Pokémon encounter. Function 20 on the Pokétch will also allow you to check the PokéRadar – it shows the biggest streaks you have had finding Wild Pokémon. The Pokémon you encounter won't always be the older Pokémon, though, some will be fourth generation. If you battle a Pokémon you need and accidentally make it faint, don't fret – you'll get another chance when the PokéRadar goes off again after the battle.

A top tip when wanting to encounter a Swarm of Pokémon, once you have the National Pokédex, is to go to your Other Rival's house in Sandgem Town and talk to his sister. She will be able to tell you where the Swarms have been seen! Go to the Route she mentions (they change every day) and after one or two battles you will come across the Pokémon she spoke about. Catch these Pokémon while you can, though, as this is the only way you can catch them in this game!



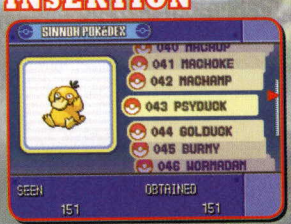
SWARMS

The Swarm feature returns for *Diamond* and *Pearl*. If there's a Swarm it means that certain Pokémon have had their appearance percentage increased so they are much more common.

THE MANSION

On Route 212 you will find a Mansion where a few people are living. Out the back of the Mansion is a patch of grass that is mainly inhabited by Roselia, Kricketune and Mukubird. There's a special secret here, though! Talk to the owner in the room to the right of the back garden and he will walk out on you! Go back in and talk to him again and this time he will tell you about the Pokémon seen around the Mansion today. Sometimes it will be a rare Sinnoh Pokédex Pokémon, other times it will be an older Pokémon. The levels of these Pokémon will be around Lv.16 to Lv.19, and they will be there all day, so make sure you have a high level Pokémon to battle them.

ALTERNATE GAME INSERTION



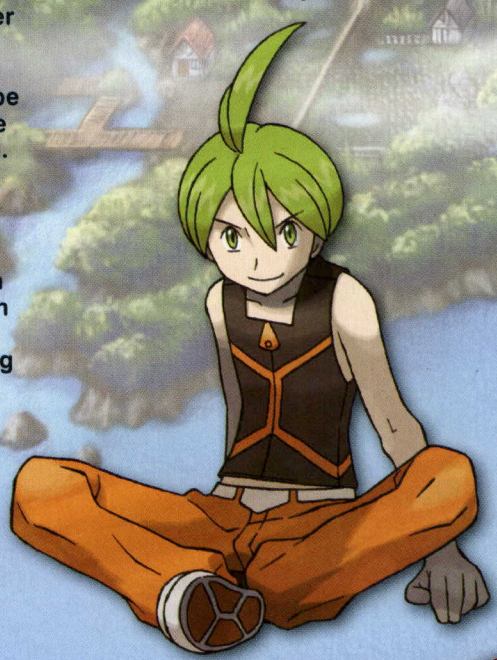
You can also obtain non-Sinnoh Pokémon by inserting your old Game Boy games into your DS's second cartridge slot. By just having your old game plugged in, new Wild Pokémon will appear in certain areas. One useful sideline to this is when you insert FireRed you will find a Wild Elekid that has an ElectroBooster attached to it. Inserting LeafGreen will allow you to find Magby who has a MagmaBooster attached. These are used to evolve Electabuzz and Magmar into their final forms Electivire and Magmortar.

SAFARI GAME

The special Safari Game you will come across houses many old Pokémon you will need for your collection. Once you have the National Pokédex you need to go up to the binoculars in the Safari Game and just take a look – you may see what you're looking for! It doesn't always work the way you would want, but many old Pokémon can only be found this way so you will have to persevere.

GENERALLY WILD IN SINNOH

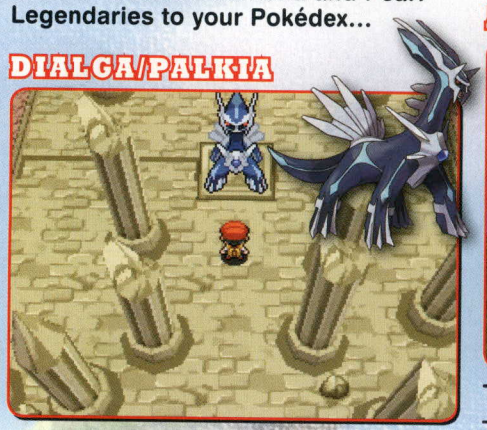
You can stumble upon many Pokémon in the wild by going to Routes 224, 225, 226, 227, 228, 229 and 230 as well as in Stark Mountain and other places only accessible once you have the National Pokédex. Also, have a go at fishing anywhere – you can often come across the Pokémon you need!



LEGENDARY POKÉMON

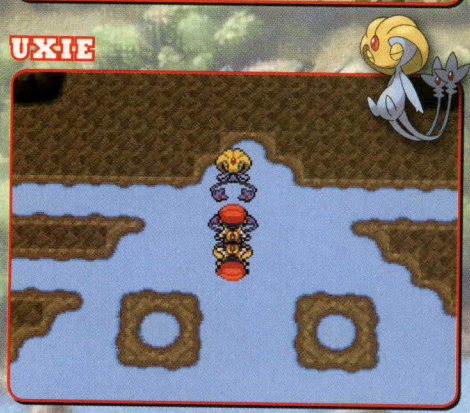
As with all *Pokémon* games, Legendary Pokémon appear from time to time and some of them require very tricky methods to catch them. Read on to find out what you need to do to add the *Diamond* and *Pearl* Legendaries to your Pokédex...

DIALGA/PALKIA



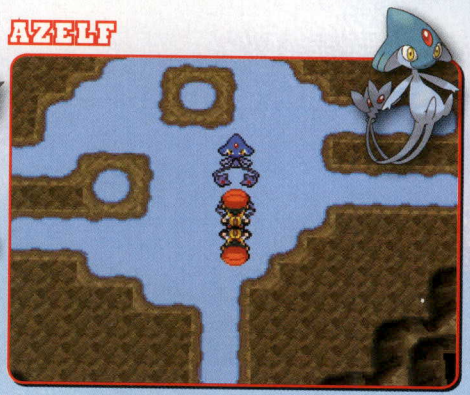
At the top of Mount Coronets, once you have battled the Team Galaxy Grunts, the Admins and the Team Galaxy Boss, depending on the version you are played you will either have woken Dialga or Palkia. After the legendary trio appears, Dialga or Palkia's powers will be subdued but you are capable of fighting it. This battle will come directly after the Team Galaxy Boss, though, so you won't have time to heal – these Pokémon are also at Lv.47!

UXIE



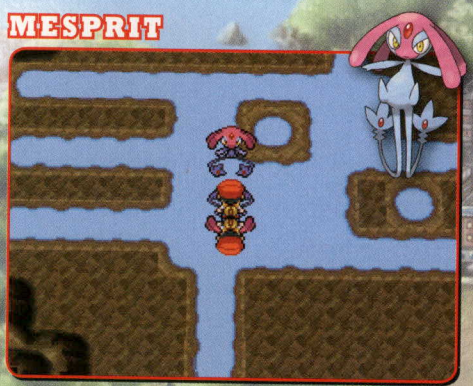
After battling and defeating Dialga or Palkia, the three Legendary Pokémon will be scattered around Sinnoh. Positioned in Lake Acuity is the yellow Pokémon in the trio, Uxie. You battle him here but he is only here once so be sure to save. It is at Lv.50.

AZELF



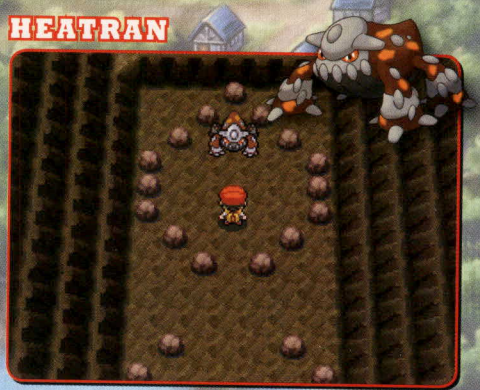
The next Pokémon in the trio is Azelf – the blue Pokémon. You will find it positioned in Lake Valor. Once again you battle him here but he's only here once so be sure to save. It is at Lv.50.

MESPRIT



Positioned in Lake Verity is the Pink Pokémon in the trio, Mesprit. Once you go to battle him, he runs off. This time his location is not registered in your Pokédex but rather in the Map in your Pokétch. He will appear randomly in the grass. It is at Lv. 50.

HEATRAN

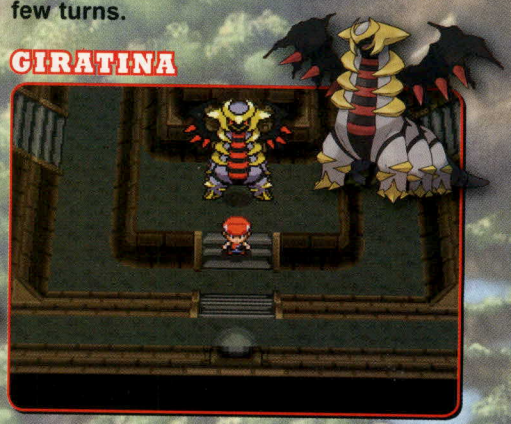


Once you've got the National Pokédex and gone to the Island in the North East, you'll encounter quite a few Pokémon who are not native to Sinnoh. However, when you get to Stark Mountain, you team up with a Trainer while going through the Mountain. Once you reach the end, she will take the item and go. Return to the Survival Area and she'll be in one of the houses. Talk to her and she leaves. Return to the Mountain and Heatran will be there. You can only battle him once and he is at Lv.70, so save beforehand!

REGIGIGAS

Regigigas is the leader of the Regis that was said to pull the continents together. Regigigas resides in the temple just north of Snowpoint City. Deep in the ruins, he is asleep... until you transfer Regirock, Regice and Registeel over from your past games. With the three Pokémon in your team, you'll be able to wake Regigigas. Be warned, though, he is a very powerful Pokémon at Lv.70. Try to incapacitate him but not faint him within the first few turns.

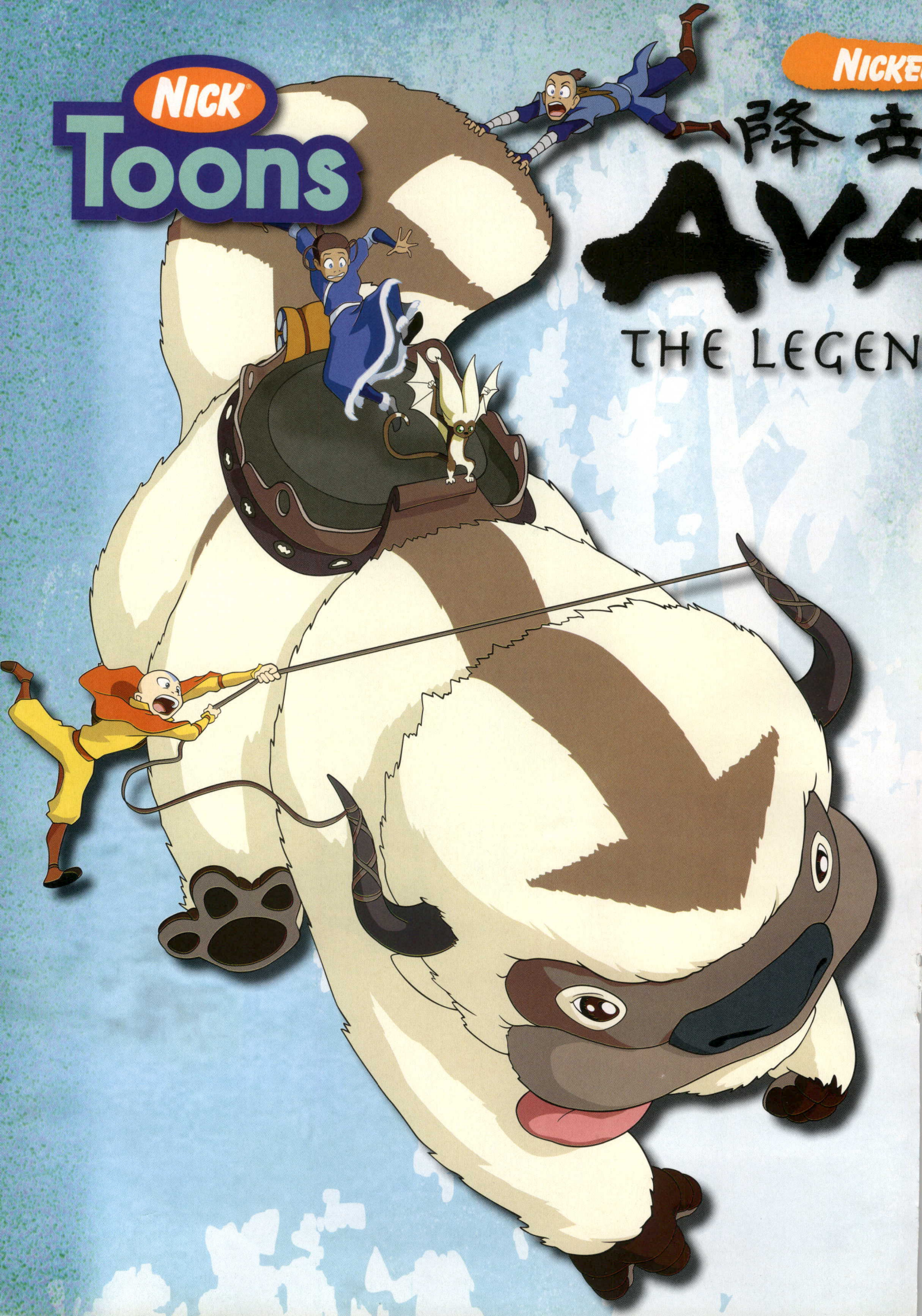
GIRATINA



After getting hold of the National Pokédex go to the new lake with the Turnback Cave by it. It is positioned just east of Route 214. In it is a maze-like area with pointers telling you where to go. After finding your way through, you should find Giratina. This is the third legendary Dragon to go with Dialga and Palkia. Like before, you can only battle it here

Continued on page 29

DYNASTY WARRIORS DS
FIGHTER'S BATTLE


NICK
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NICKE
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AVA
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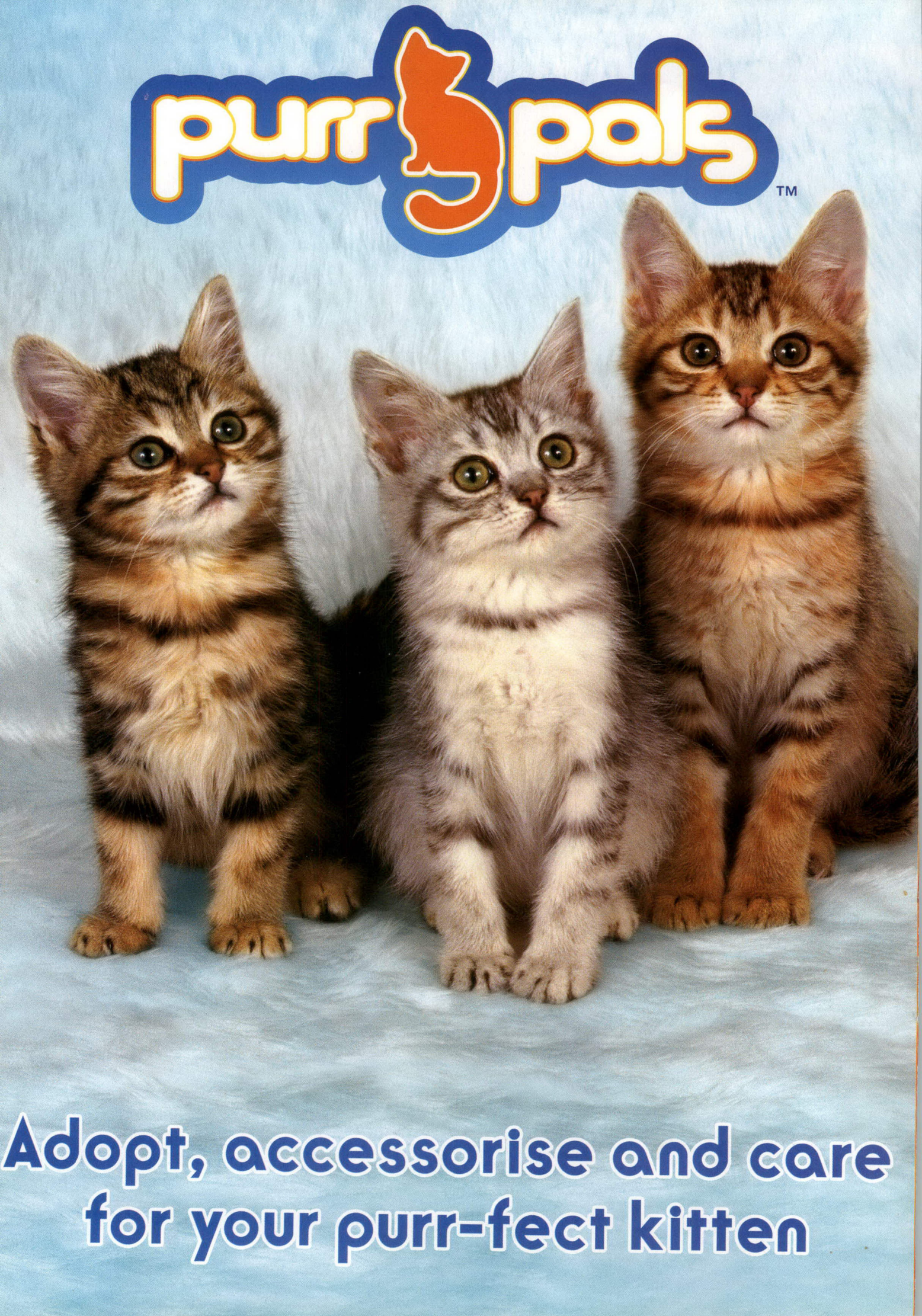

purr pals
™
Adopt, accessorise and care
for your purr-fect kitten

and it is at Lv.70. With a variety of resistances due to both of its types, you'd best be prepared!

CRESSELIA

After getting the National Pokédex, when you talk to the family in the house above the Sailor by the boat in Canalave Town, you'll be told of Full Moon Island. Talk to the Sailor and he'll take you there. The only thing on this island is Cresselia. Talk to it and it will fly off. Like Mesprit, its location will appear on your Pokétch so you'll have to trap it through that. It's Lv.50 so make sure you're prepared.

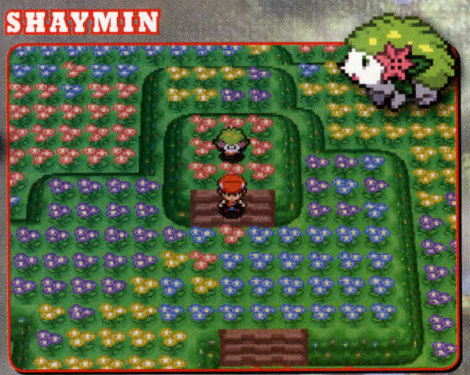
PHIONE & MANAPHY

Manaphy, the Prince of the Sea, is obtained by completing the special egg mission in *Pokémon Ranger*, then transferring the Pokémon to your *Diamond* or *Pearl* game. The Egg it is in hatches after a little while into a Lv.1 Manaphy. However, this Manaphy is able to breed; when you breed it, it'll hatch into the Psuedo-Manaphy – Phione. A weaker version of Manaphy!

DARKRAI

Another Pokémon from a Nintendo event – you must get the item Membership Pass from an event. Now go to Canalave City and you should be able to access the Motel that has previously been locked. Go there for a night's sleep and you'll be disturbed by Darkrai in your sleep. When you wake up, a Diary will be there containing Darkrai's location. Go to the Sailor at the bottom of the city and he will take you there. When you get to the island, you can go up and battle Darkrai. It is at Lv.40.

SHAYMIN



Again, you'll need to attend a special Nintendo event for this one too. After you go to the event that's giving away Shaymin, you will receive the item called Oak's Letter. With this in your bag go to the White Rock in Route 224. You will probably notice that the Route has been extended. Now as an extra long route, the Flower Paradise, all the way to the top-right of the map, you must follow it the full length. At the end, in a flower-filled field, you will find Shaymin awaiting you. It is at Lv.30.

ARCEUS

The final event Pokémon, once you go to the event you will receive the item called Heaven's Pipe. With this object in your bag go to the Spear Pillar in Mount Coronet where you battled Dialga or Palkia. Go to the symbol between the pillars and use the Heaven's Pipe. Some stairs will appear that'll go up to the Beginning Dimension. Here you will find Arceus. Be warned as it is the highest level Wild Pokémon at Lv. 80 so you'd better be prepared!

In *Gold and Silver*, Genders were created to allow for breeding of the Pokémon. Genders have since become a staple of the Pokémon world. There were no differences between genders in the games, except for the Nidoran line... until now. *Diamond* and *Pearl* have brought the feature of Gender differences to the table. However, this is not utilised for every Pokémon, and not all are visible from the front. Only one fifth of the Pokémon have differences between gender.

THE TIME OF DAY

A great feature returning to the Pokémon games is the passage of time. The time is set by the DS's clock and confirmed as you start the game. You can check it at any time by using the Pokétch feature. However, unlike previous games where there was just day, night and morning, there are several new time areas being used in these new games.

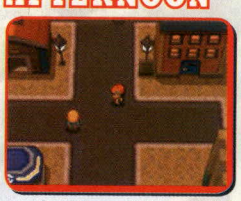
MORNING

Strangely enough, this is the time period that you wake up in. When it's morning in the games, the area is darker than normal, but it's still pretty visible.

DAYTIME

Daytime is the general time set between morning and afternoon. This is when everything will be at its brightest.

AFTERNOON



In the afternoon the screen areas have a nice orange tint to simulate the sunlight at dusk and also provide a phasing into night.

EVENING

In the small gap between afternoon and night-time the screen gets darker to simulate the time period closer to night and the lights on the buildings are all on.

NIGHT

And, finally, at night (past midnight) it is dark and all the buildings have lights turned off to simulate the fact that nobody would be awake.

POKÉBALL SEALS

Although this is a minor aesthetic feature, it's cool nonetheless. You are capable of customising your Pokéballs by adding Seals on them that change the effect of the Pokéball when it releases.

Your first port of call would be to get the Seal Pack in the house just west of the Unown Ruins. With this you will now be able to go to a Market in Sunyshore City.

In this Market you are capable of purchasing many different kinds of Seals. They sell different Seals on different days and there are many kinds and strength of Seals.

They are usually fairly cheap at 50 to 150 PokéDollars, so it would be worth stocking up.

Now you've stocked up on Seals, go to any PC and pick the second option, the option that used to be your Item PC (which has now been scrapped). Select the second option and you will get given a choice of 12 Pokéballs. This is the amount of designs you're capable of storing.

Select the one that you would like to edit and you can go into the next screen. On this screen, however, you are also capable of assigning Pokémon to the design.

On this next screen, you can select the designs that you have bought and place them on the Ball. You can place quite a few Seals onto the ball so you can amplify and make

different combinations of patterns and graphics for when your Pokémon is sent into battle. You then save and assign to the Pokémon. In the selection screen the Pokémon will have a crystal Pokéball icon net to their attached items.

The effects have a massive range from Lightning Bolts to Black Hearts, you can personalise your Pokéballs for your team so if you have a Mismagius on your team you can really go with it with many dark and ghost-like Seals.

There are also some Seals that are given to you depending on the forms of Unown that you have captured. This enables you to put seals on your Pokéballs that spell out your Pokémon's name as it is sent out into battle.

Here are the names of the types of seals you can get. You get different choices every day!

- Heart Seal (A-F) – Gives Heart Effect
- Star Seal (A-F) – Gives Star Effect
- Line Seal (A-D) – Gives Line Effect
- Smoke Seal (A-D) – Gives Smoke Effect
- Ele-Seal (A-D) – Gives Electric Bolt Effect
- Foamy Seal (A-D) – Gives Foam Effect
- Fire Seal (A-D) – Gives Flame Effect
- Party Seal (A-D) – Gives Party-Popper Effect
- Flora Seal (A-D) – Gives Flower Effect
- Song Seal (A-D) – Gives Musical Effect
- A Seal – Z Seal (Unown) – Gives Letter Effect
- Shock Seal
- Mystery Seal

TRAINER CARDS

These cards are a staple of Pokémon gaming. They show your Trainer ID, Badges and Pokédex completion. However, in *Diamond* and *Pearl* there are a couple of changes and additions. First there is a Point System that scores your battling abilities generally as you go through the game. Below are the different levels of card. Please note: you can get the cards in any order but it goes up sequentially, so, for example, the way we say to get Star #2 can be done to get Star #5 and so forth.

BASE – RED CARD

The first card you will have is the Rileyeric Red one that contains no Stars on it. You will see this a lot in the game until you have go to the Elite Four.

#1 – BLUE CARD

The next card is generally obtained through the defeat of the Elite Four. Once you have defeated them, you will have the next star, which for this scenario is the Blue Card.

#2 – BRONZE CARD

Then comes a card that you obtain through Contests. Once you defeat the Master Rank in all the Contest Categories – Beauty, Cool, Cute, Smart and Tough – you'll get this card, in this case... a Bronze Card.

#3 – SILVER CARD

This card is obtained through the Capture The Flag mini-game in the Underground. Simply put, once you have completed this while playing with others, you will get the next card – in this case... a Silver Card.

#4 – GOLD CARD

The penultimate card and one that is earned via the completion of the National Pokédex. What this requires you to do is get 482 Pokémon registered as owned in your Pokédex. This discounts Mew, Lugia, Ho-oh, Celebi, Jirachi, Deoxys, Phione, Manaphy, Darkrai, Shaymin and Arceus. This will give you the next card, which in this case is the Gold Card.

#5 – BLACK CARD

The final card is the elusive 5 Star Black Card. You get this one last. In our example it is obtained by getting 100 consecutive wins in the Battle Tower. By no means an easy feat. Once this is done, you will have maxed-out the Trainer Card!

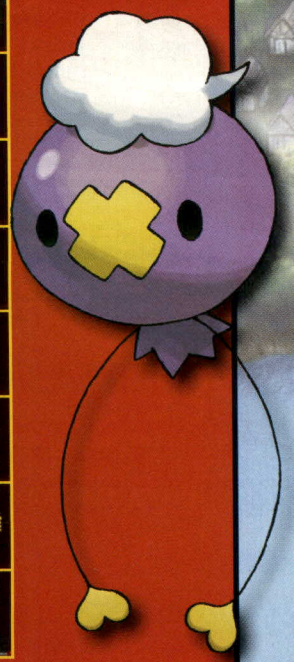
BOTTOM – BADGE DISPLAY

In *Diamond* and *Pearl* the Badges are actually displayed in their full glory. However, if you go for a few days without checking them they will become grubby and grimey, so by using the touch screen on the DS you can actually clean the Badges until they're so spotless they have sparkles around them. Perfect to show off over the Wi-Fi Union Room!

MASSAGES

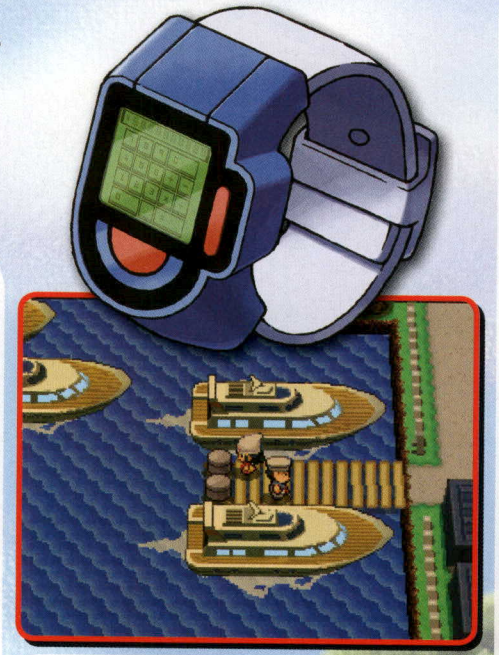
By the Gym in Veilstone City there is a girl that will kindly give your Pokémon Massages. This is a common thing within *Pokémon* games and helps raise their Happiness. However, while the person massages your Pokémon items can be found. These items are for Super Contests. Below is a list of the accessories...

Item	Sprite
Determination	
Eerie Thing	
Glitter Powder	
Humming Note	
Mystic Fire	
Peculiar Spoon	
Poison Extract	
Pretty Dewdrop	
Puffy Smoke	
Shimmering Fire	
Shiny Powder	
Snow Crystal	
Sparks	
Spring	
Wealthy Coin	
Seashell	



SINNOH ELITE FOUR

Every *Pokémon* game has had its Elite Four – the Pokémon Trainers who are regarding as the meanest and toughest in their regional Pokémon league. To challenge the Elite Four you must have achieved all eight Badges and you must defeat them one after the other, without a single defeat to reach the champion.



NO. 1 – AARON
Bug Type

The first encounter you will have with one of the Elite Four will be with Aaron and he's a Bug type trainer. Focus your attacks on Bug type moves and supplement this with Fire and Flying types to deal with this Pokémon mix.

Aaron's Pokémon

Dustox	Heracross	Vespiquen	Beautifly	Drapion
Lv.53	Lv.54	Lv.54	Lv.53	Lv.57

NO. 2 – BERTHA
Ground Type

Next comes the Ground type Pokémon enthusiast Bertha. You will need to use lots of Ground type moves mixed with a few Grass and Water type moves to expose her weaknesses and see off her Pokémon.

Bertha's Pokémon

Quagsire	Hippowdon	Sudowoodo	Whiscash	Golem
Lv.55	Lv.56	Lv.57	Lv.55	Lv.59

NO. 3 – FLINT
Fire Type

Flint is an odd one. He's down as the Fire type trainer in the Elite Four, but he has quite a range of Pokémon for you to fight. Obviously try some Fire type moves, but Ground and Water are also effective here.

Flint's Pokémon

Rapidash	Infernape	Steelix	Lopunny	Drifblim
Lv.58	Lv.61	Lv.57	Lv.57	Lv.58

NO. 4 – LUCIAN
Psychic Type

All of the Pokémon in Lucian's collection are Psychic types so this is the first move type to concentrate on. Then throw in some Dark, Ghost and Bug types moves to sort out the hangers on.

Lucian's Pokémon

Mr Mime	Girafarig	Medicham	Alakazam	Bronzong
Lv.59	Lv.59	Lv.60	Lv.60	Lv.63

CHAMPION – CYNTHIA
Various Types

You will need to really focus on your battle strategy to beat Cynthia – she's the one who will have helped you earlier in the game with Team Galaxy. She has a wide variety of Pokémon and one of them, Spiritomb, doesn't even have any weaknesses! Just pull off all your best moves, and sort out any damage immediately!

Cynthia's Pokémon

Spiritomb	Garchomp	Gastrodon
Lv.61	Lv.66	Lv.60

Milotic	Roserade	Lucario
Lv.62	Lv.63	Lv.66

TO BE CONTINUED...

Phew! What a lot of top quality information to enhance your game of *Diamond or Pearl*, hey? Many, many thanks to the team at Serebii.net for their help in compiling these excellent hints, tips and strategies. Make sure you get on over to the brilliant website and check out all the other great Pokémon information that's on there! Next issue we'll be bringing you another tip-packed section all about these phenomenal Pokémon games. Why not pull them all out and make your own strategy guide?

Meet FLETCHER MOON

The shortest detective in town on the biggest case of his life.

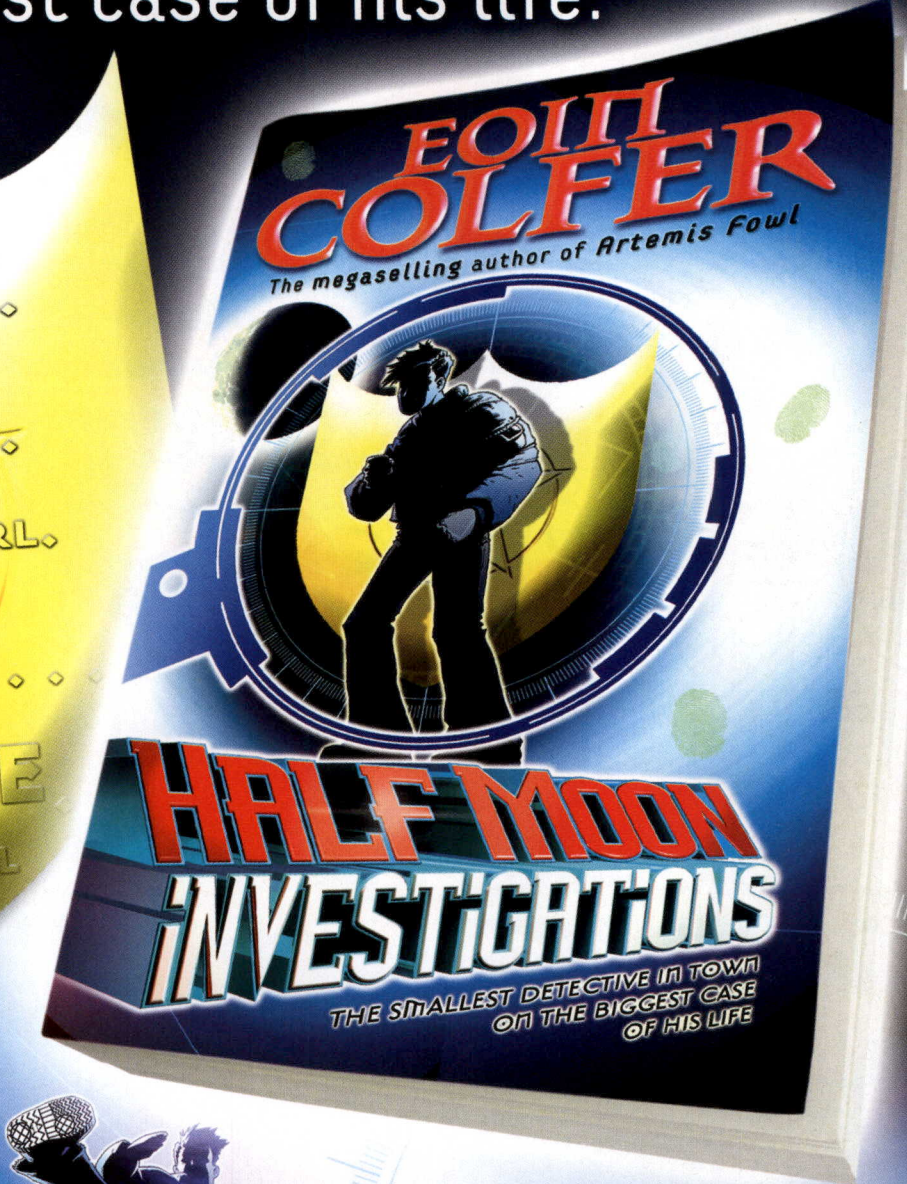
A curious young detective.

A notorious criminal family.

And a pretty girl.

It all adds up to just one thing . . .

TROUBLE with a capital T.

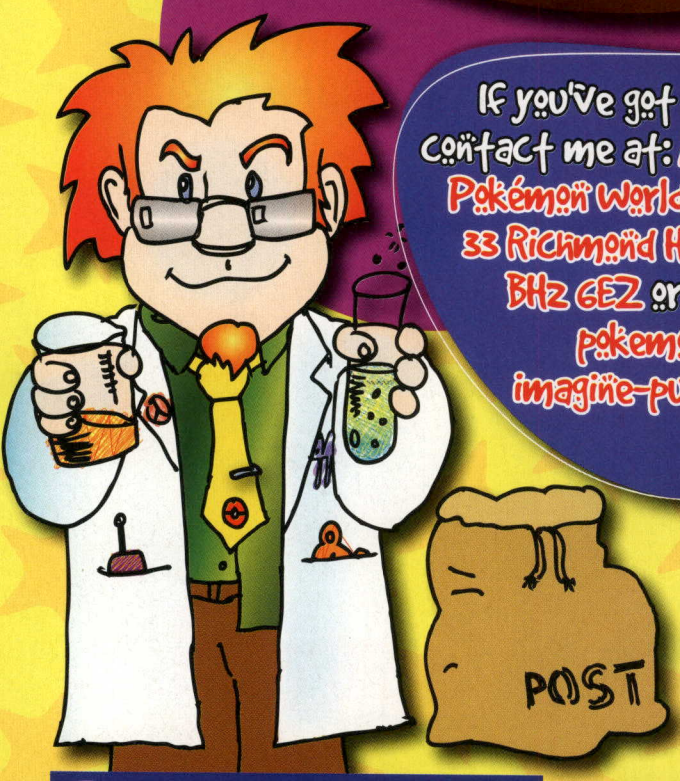

EOIN COLFER
The megaselling author of Artemis Fowl
HALF MOON INVESTIGATIONS
THE SMALLEST DETECTIVE IN TOWN ON THE BIGGEST CASE OF HIS LIFE

PROVE TO THIS HIPPO I DIDN'T TAKE HER ELECTRONIC ORGANISER!
YOU DID TAKE IT. APRIL SAW YOU...
SHE'S LYING. I DIDN'T TAKE NOTHING.
WHAT DO YOU EXPECT ME TO DO?
YOU'RE ALWAYS BANGING ON ABOUT THAT FAMOUS DETECTIVE'S SHIELD....

There's no case too small
Check out
halfmooninvestigations.co.uk
to catch the brilliant
Half Moon Investigations web comic!

Illustrations © Kev Walker Web comic illustration © John Royle

ASK PROFESSOR YEW



If you've got a Poképroblem, contact me at: Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ or email me at: pokemonworld@imagine-publishing.co.uk

Mystery Gift mystery!

Q Dear Professor Yew,
On *Pokémon Emerald* I've tried Mystery Gift over and over again, but nothing is happening. Can you please help me?
From Reese Ballintine-Robinson, Birmingham

A *Well, young fella, I think what you might have stumbled upon there is what is known in the trade as 'redundant Pokémon item No. 312'. The Mystery Gift in Pokémon Emerald was an item you had to find before you visited one of Nintendo's special events back in 2005. While there it would check for the item in your inventory, if you had it then it'd download the Aurora Ticket to your game so that you could visit Birth Island. Now that Nintendo no longer does events for Emerald, the Mystery Gift is a bit of a waste of time and you won't be able to play that part of the game. Boo, hiss, Nintendo!*

The storms are coming!

Q Dear Professor Yew,
I've got *Pokémon Mystery Dungeon* and I think it's a great game, but I'm stuck on Stormy Sea. Do you know how many floors there are (I got to 32F). Have you got any tips? Please help!
From Carla Kocurek, Ipswich

A *Oh Carla, you're so nearly there! There are, in fact, 40 floors in the Stormy Sea dungeon, and if you keep plucking away you will be rewarded with a battle with Kyogre. If you defeat this Pokémon there's a 50 per cent chance it'll join your team and may also come with its own friend area. Tips? Well, you seem to be doing very well on your own... just keep at it!*

Berry me alive!

Q Dear Professor Yew,
I need to know more about the berries you can collect and feed to your Pokémon in *FireRed and LeafGreen*. Do you have any info you could share with me?
From Christi Jenkins, age 12, Derby

A *Yes Christi, no problem. The berries in Pokémon games will help your Pokémon in battle and raise their contest status. You can obtain them through Wild Pokémon, from a Berry Man or by Trading with other Pokémon games like Ruby, Sapphire or Colosseum. We've compiled a full list of berries for your use...*

Pic	No.	Name	Effect	Location
	01	Cheri Berry	Heals Paralysis	S.S. Anne/Pick-Up Ability
	02	Chesto Berry	Heals Sleeping	S.S. Anne/Pick-Up Ability
	03	Pecha Berry	Heals Poison	S.S. Anne/Pick-Up Ability
	04	Rawst Berry	Heals Burn	Pick-Up Ability
	05	Aspear Berry	Heals Frozen Status	Pick-Up Ability
	06	Leppa Berry	Recovers 10PP to an attack	Pokémon Jump Prize
	07	Oran Berry	Recovers 10HP	Pick-Up Ability
	08	Persim Berry	Heals Confusion	Pick-Up Ability
	09	Lum Berry	Heals Any Status Condition	Pokémon Jump Prize
	10	Sitrus Berry	Recovers 30HP	Pokémon Jump Prize
	11	Figy Berry	Recovers 1/8 HP and confuses any Pokémon that doesn't like Spicy Flavour	Pokémon Jump Prize
	12	Wiki Berry	Recovers 1/8 HP and confuses any Pokémon that doesn't like Dry Flavour	Pokémon Jump Prize
	13	Mago Berry	Recovers 1/8 HP and confuses any Pokémon that doesn't like Sweet Flavour	Pokémon Jump Prize
	14	Aguav Berry	Recovers 1/8 HP and confuses any Pokémon that doesn't like Bitter Flavour	Pokémon Jump Prize
	15	Iapapa Berry	Recovers 1/8 HP and confuses any Pokémon that doesn't like Sour Flavour	Pokémon Jump Prize/ Berry Forest
	16	Razz Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	17	Bluk Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	18	Nanab Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	19	Wepear Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	20	Pinap Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	21	Pomeg Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	22	Kelpsy Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	23	Qualot Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	24	Hondew Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	25	Grepa Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	26	Tamato Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	27	Cornn Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	28	Magost Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	29	Rabuta Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	30	Nomel Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	31	Spelon Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	32	Pamtre Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	33	Watmel Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	34	Durin Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	35	Belue Berry	Plant in the Earth to grow Berries for Pokéblocks	Dodrio Berry Picking Prize
	36	Liechi Berry	Raises Attack when HP is below 1/3	Ruby/Sapphire
	37	Ganlon Berry	Raises Defence when HP is below 1/3	Colosseum
	38	Salac Berry	Raises Speed when HP is below 1/3	Colosseum
	39	Petaya Berry	Raises Special Attack when HP is below 1/3	Colosseum
	40	Apicot Berry	Raises Special Defence when HP is below 1/3	Colosseum
	41	Lansat Berry	Raises Critical Hit Ratio when HP is below 1/3	Emerald
	42	Starf Berry	Raises Any Stat when HP is below 1/3	Emerald
	43	Enigma Berry	Morphs into E-Reader Berries	Ruby/Sapphire

DESIGN A MONSTER!

Fancy seeing your monster creation on these pages? Send it in to this address: Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

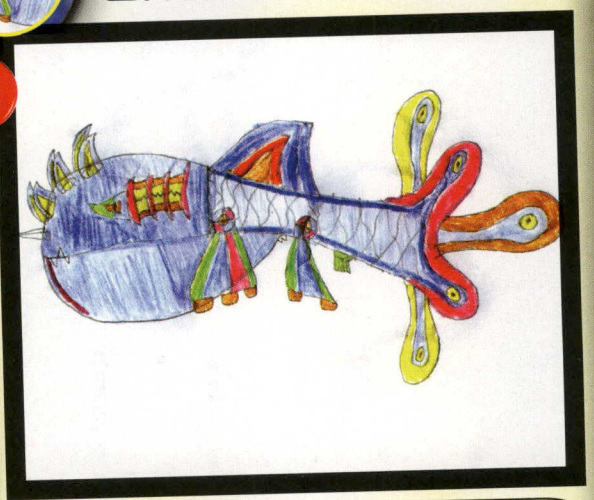
COME ON YOU LOT... DESIGN ME A MONSTER BEFORE I BITE!

Monster of the month!

Evolution: Trade Wailord holding Wave Mail

Entaramen

01



Pokémon type: Water/Ice

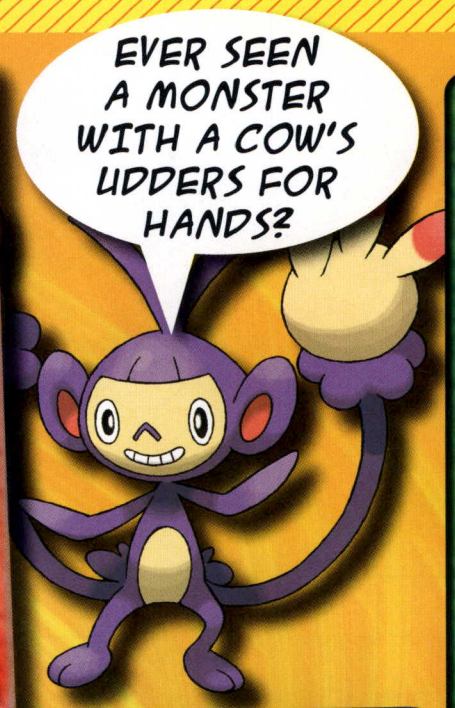
Special attacks: Eternal Wave, Aqua Infinity, Ice Crush, Aqua Pump

Brief description: This Pokémon lives deep under seabeds. Its five massive tailfins propel it through the water at a maximum speed of 78mph. It has a thick layer of plate armour around its head, protecting it from fighting attacks.

Arran Bayliss-Chalmers, age ten, London

If you'd like the chance to create a Star Monster too, then send your ideas to the usual address!

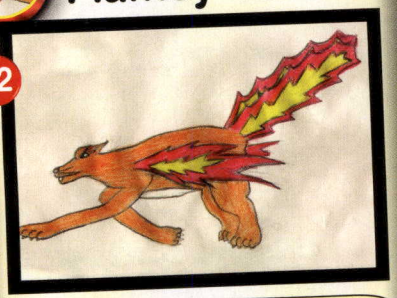
Star Monster!



Evolution: None

Flamey Tails

02



Pokémon type: Fire/Flying

Special attacks: Burning Paws, Bodyslam, Tornado, Burn Up

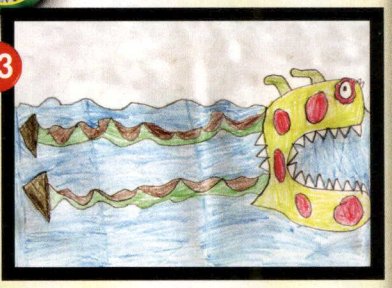
Brief description: Flamey Tails comes out at the pitch black of night and uses Burn Up, followed by Tornado to turn a grassland into a fiery field.

Max Carter, age nine, Leigh-on-Sea

Evolution: From Huntail

Wisicant

03



Pokémon type: Water/Ice

Special attacks: Bite, Surf, Hydropump, Ice Beam

Brief description: This Pokémon is rarely seen and can only be found on Route 126. Its favourite food is Tentacool. It is known to try to sink ships. It evolves from Huntail.

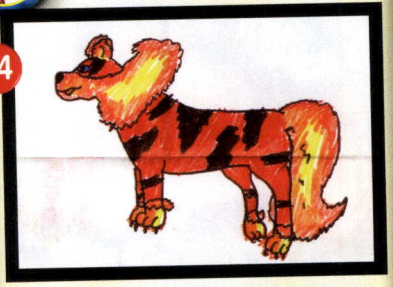
Channing Bradbury, age 11, Carmarthen

DID YOU KNOW?
THE ORIGINAL CONCEPT FOR POKEMON COMES FROM THE HOBBY OF INSECT COLLECTING - VERY POPULAR IN JAPAN!

Evolution: From Growlithe and Archanine

Atsrominine

04

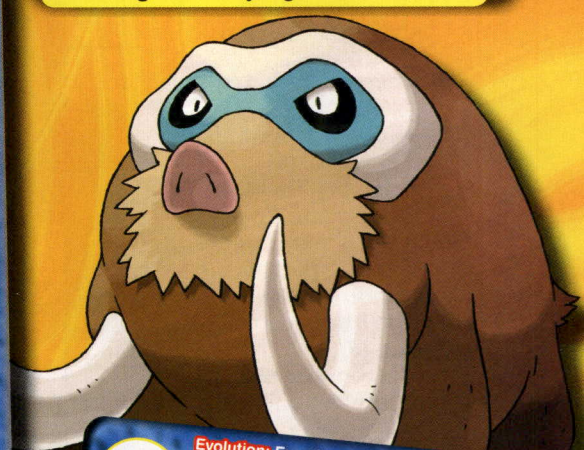


Pokémon type: Fire/Thunder/Dog!

Special attacks: Tail Whip, Fire Gun, Agility, Future Sight

Brief description: Atsrominine are fierce but friendly once you get to know them. They're used a lot so people can ride them. Males are used in battles. The female is pink with purple stripes and purple fire.

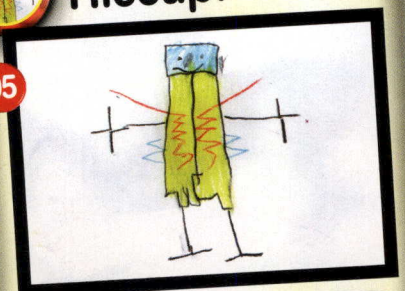
Lucy Falrey, age ten, Abbey Dorney



Evolution: Unknown

Hiccup!

05



Pokémon type: Fire/Ice

Special attacks: Flaming Hiccup, Head Freeze, Earthquake Jump

Brief description: When my monster hiccups he flames, and with his blue head he freezes opponents. Also, when he hiccups, he jumps and when he lands he makes the ground shake and shudder like an earthquake!

Cameron Hart, age four, Herne Bay

Evolution: Evee holding a Moonshine and Trade

Blowfin

06

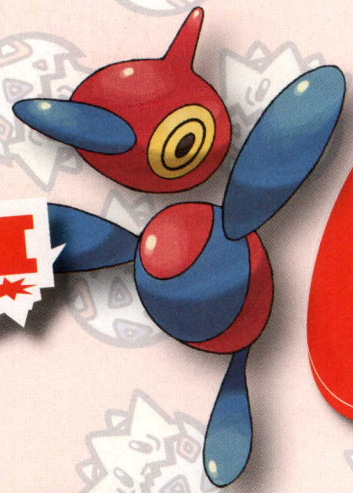
Pokémon type: Water/Dark

Special attacks: Bubblebeam, Bubble Bazooka, Screech

Brief description: It's known as the destructive dolphin as it loves to bully Pokémon into submission with its bazookas!

Glen Parnaby, age 11 ½, Bournemouth

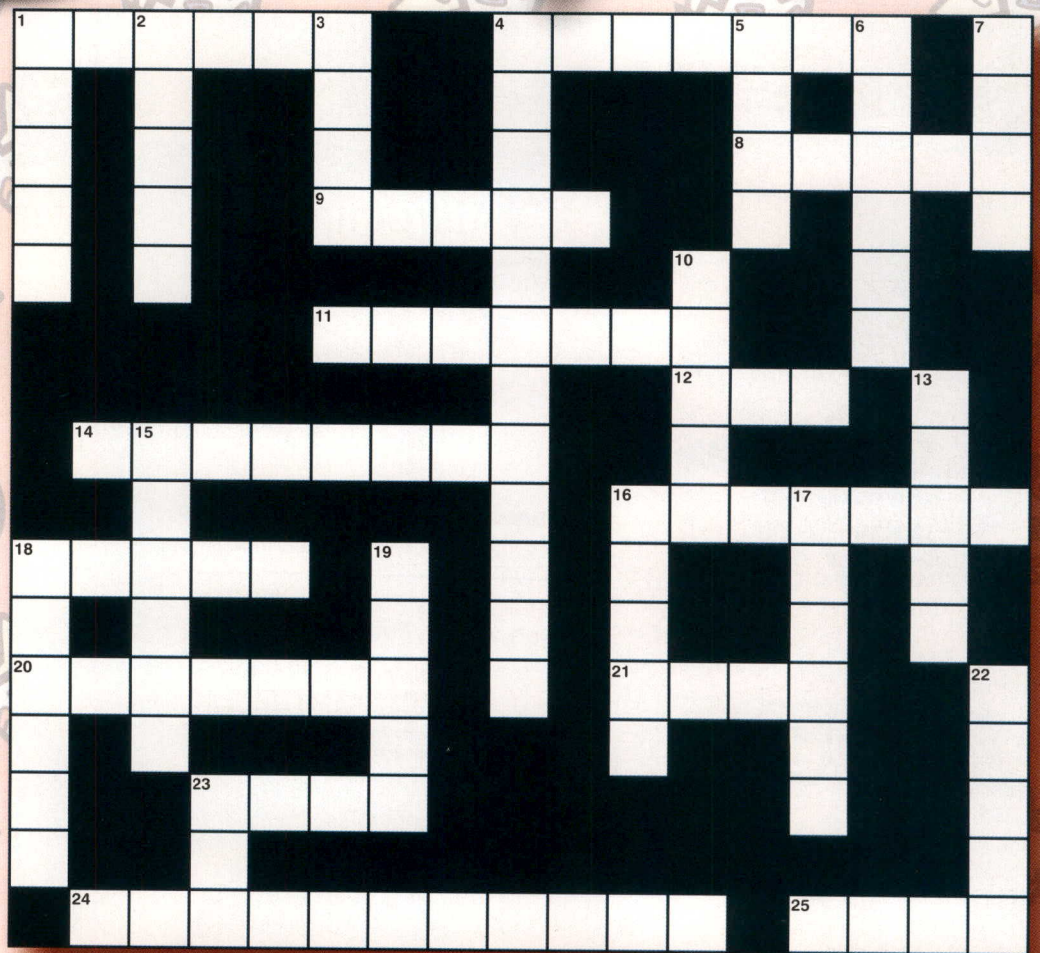
poke puzzles!



Here are two pages of fun and games for you to get your brainbox around. Hope you know your games!

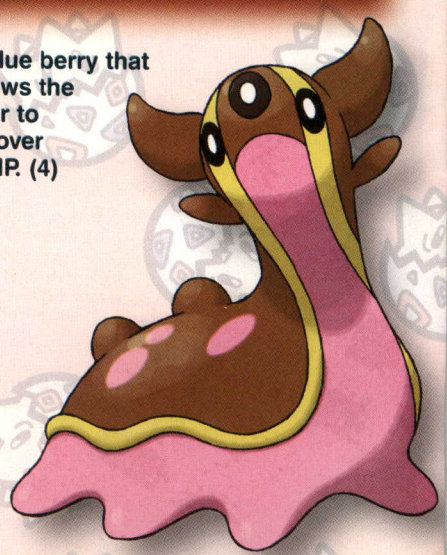
prof yew's crazy crossword

Here's a fun crossword packed with words from the Diamond and Pearl games for you to puzzle over...



ACROSS

1. The land that Diamond and Pearl is set in. (6)
4. A grass type, Tiny Leaf Pokémon made from soil. (7)
8. A type of berry that makes you receive less damage from Poison-type attacks. (5)
9. A Pokémon that shelters itself from the cold with a cloak of twigs and leaves. (5)
11. An already famous blue Pokémon who was born on a cold sea floor. (7)
12. When it's not night-time in Sinnoh it's ___ (3)
14. The city where you will do battle with Crasher Wake. (8)
16. Your snazzy new Pokémon watch. (7)
18. The sixth Gym Leader – he's from Canalave City. (5)
20. If it's not Pearl it's _____. (7)
21. An attack that ends battle and switches the opponent Pokémon in a trainer battle. (4)
23. Metal ____ – an attack that may raise the user's Attack one stage. (4)
24. The place where you can create your own secret base. (11)
25. A blue berry that allows the user to recover 10HP. (4)

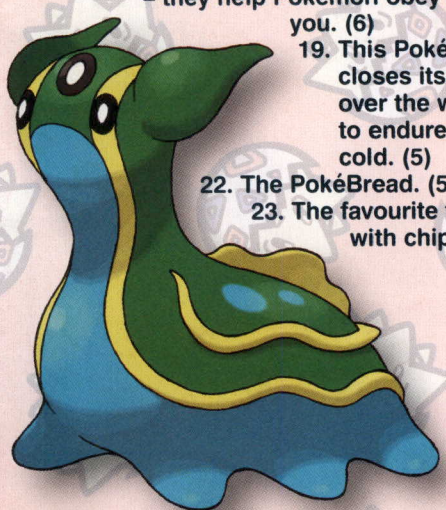


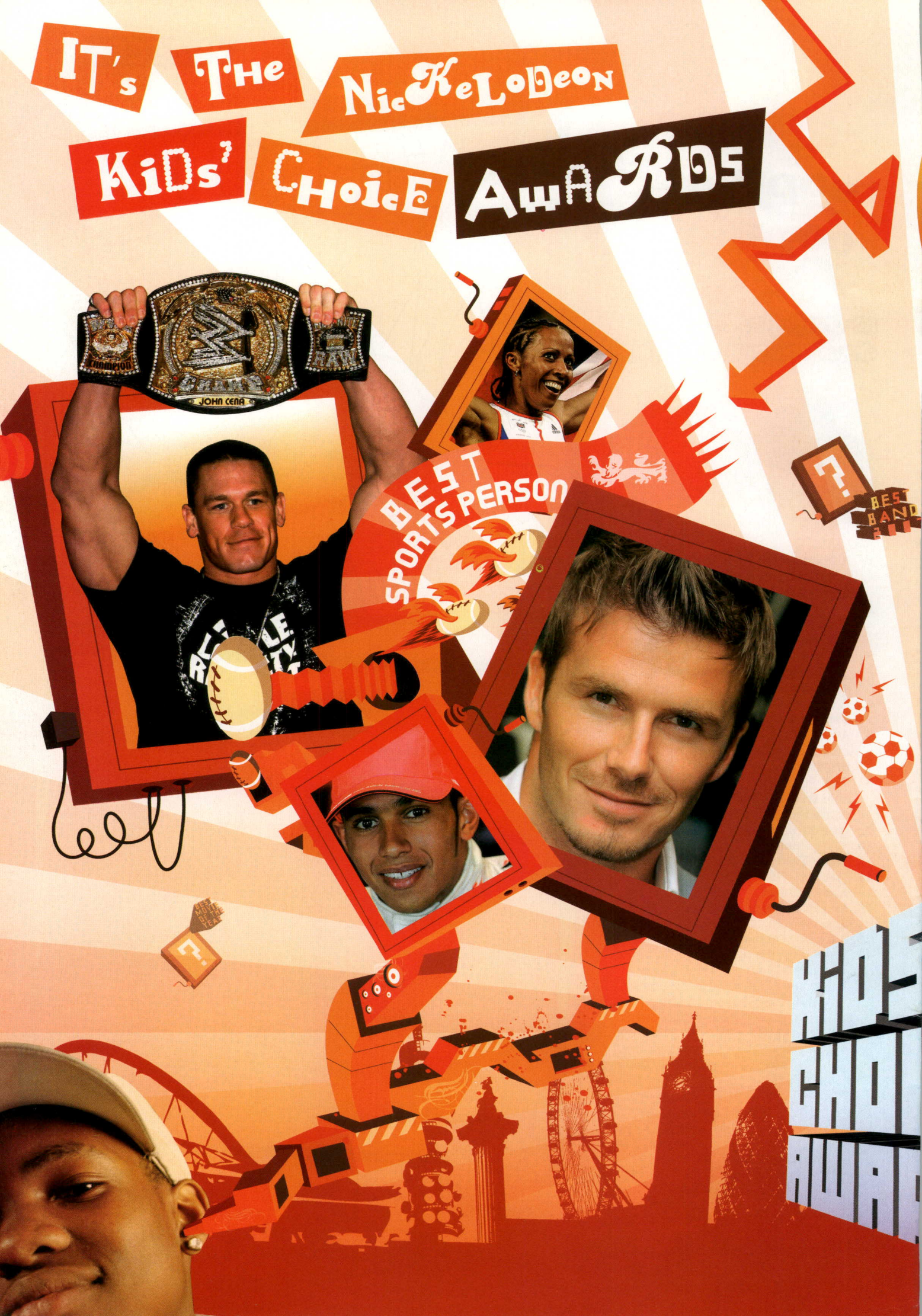
copy cat, copy cat!

Re-create the picture by drawing one square at a time!

DOWN

1. A Pokémon that has dazzling fur when danger is sensed, blinding its foes. (5)
2. This berry is pink and can be planted and grown to make Pokébread. (5)
3. All over Sinnoh you will find ____ shops where you can buy medicine. (4)
4. A bunch of bosses you will have to battle around the island. (4, 8)
5. A berry that recovers 1/8 HP and confuses Pokémon that don't like dry flavours. (4)
6. This Pokémon has scales that are said to cure all illnesses if medicine is made from them. (6)
7. (see 21 across)
10. _____ Pump – an attack used by Water Pokémon. (5)
13. The first TM on the list – a powerful loyalty attack _____ Punch. (5)
15. An extremely speedy and unavoidable attack – _____ Ace. (6)
16. If it's not Diamond, it's _____. (5)
17. You'll find this place has a forest, a city and a gym. (6)
18. There are eight of these to collect – they help Pokémon obey you. (6)
19. This Pokémon closes its bud over the winter to endure the cold. (5)
22. The PokéBread. (5)
23. The favourite fish with chips. (3)




IT's THE NICKELODEON
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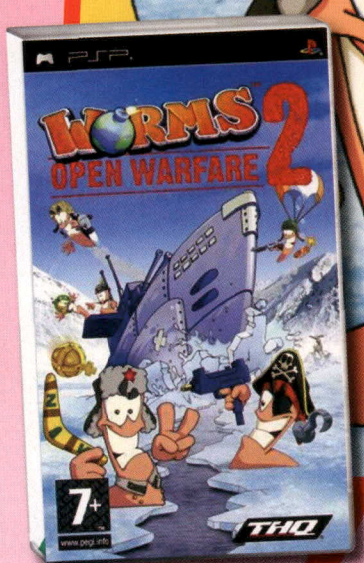
WIN! A PSP AND FIVE COOL WORMS: OPEN WARFARE 2 GAMES!



So you've read our review of the new *Worms* game over on page 15 and would love to have a copy for yourself, eh? Well, the lovely people at THQ have given us five PSP games and a shiny console to give away. To win a prize, send your answer to pokemonworld@imagine-publishing.co.uk or post it to the usual address marking your entry 'I Want Worms Compo' including your name, age and address.

What games machine did Worms first appear on?

A. ZX Spectrum 48K
B. Nintendo Game & Watch
C. Commodore Amiga

You need to get your entry in to us by 10 October 2007 at the latest. Winners will be drawn at random from correct entries. Good luck!

Competition Rules

1. All entries must be received by 10 October 2007 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

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TRADING CARD GAME

Tenth Anniversary Movie Promo Cards out in Japan

Ditto gives you his (very) rough translations!

While Ditto was out and about getting the inside information on the upcoming decks to beat, we set him another task too. We asked him to find out all he could about the Japanese Tenth Anniversary Movie Promo Cards that have just been released to promote the movie. He managed to grab a set from somewhere and we have scanned and printed them here for you to see, together with his best guess at translation – they are not official translations and there may be some inaccuracies, even so, they do give you an idea of what the attacks from each Pokémon may be. So let us have a look at each card in turn and then see which ones Ditto considers playable. Japanese dictionaries at the ready!

Celebi of Traversed Time

Time of Healing
Remove two damage counters from Celebi

Secret Power
20+ damage – If there is a Stadium card in play, add 30 damage to the total.

Mewtwo of CounterAttack

Barrier
Flip a coin, if heads, take no damage in the next turn.

Psychowave
20X damage – show your hand to your opponent. This attack does 20 damage for each Energy card you have in your hand.

Lugia of Explosive Birth

Hyper Beam
20 damage – Flip a coin, if tails discard one Energy card from your hand.

Aeroblast
40+ damage – Flip two coins, for each heads add 20 damage to the total damage done by this attack.

Entei of Crystal Tower

Roar
Look at your opponent's hand, if they have any Pokémon choose one and put it on your opponent's bench, now switch the newly benched Pokémon with their active Pokémon.

Flame
70 damage – Discard two Energy cards attached to Entei.

Water Guardian Latias

Dependence
Ditto failed to translate this attack – but we think it may be flip a coin if heads reduce the damage done to Latias by -30 next turn. Does anyone know if we are correct?

Water Play
20+ damage – show your hand to your opponent. If you have no energy cards in your hand this attack does 30 more damage.

Water Guardian Latios

Refresh
Remove 2 damage counters from Latios, you cannot attack next turn.

Take Down
70 damage – Latios does 20 damage to itself.

Jirachi of Seven Nights

Foresight
You may look at the top five cards of your deck – select one and put it in your hand put the rest back on top of your deck and shuffle your deck afterwards.

Wish for Ruin
Discard all energy cards attached to Jirachi – after your opponent's next attack, the defending Pokémon is knocked out.

Deoxys of the Space Fissure

Recover
Discard one Psychic Energy Card attached to Deoxys then remove four damage counters from Deoxys.

Psycho Boost
60 damage – next turn this attack does an extra 30 damage.

Mew of the Tree of Origin

Teleport
Switch Mew of the Tree of Origin with one of your benched Pokémon.

Psychic
20+ damage – show your opponent your hand for every energy card in your hand, this attack does an extra 10 damage.

Wave Guiding Hero Lucario

Aura Bomb
20 damage – this attack does 10 damage to one of your benched Pokémon.

In-Fight
60 damage – if your opponent is weak to fighting you will do 30 more damage.

Sea Emperor Manaphy

Aqua Ring
20 damage – switch Manaphy with one of your benched Pokémon.

Heart Swap
Manaphy can use the attacks and abilities of another Pokémon in play, all effects on the selected Pokémon are transferred, including damage counters.

Darkrai

Enigma Berry
If Darkrai is hit by a Fighting type move, remove 4 damage counters from Darkrai.

Dark Separation
10 damage – you may search your deck for a Stadium Card and look at it. Then discard that card.

Direction of Time
80 damage – you may take three Pokémon from your discard pile and put them into your hand.

It is interesting to note that Darkrai is the only Pokémon here that has the new 'Berry Power' that Diamond and Pearl II: Mysterious Treasures will introduce to us sometime in September/October of this year. Also, we can see that it has the star promo set symbol and not the Tenth Anniversary Movie Film Strip symbol where the set symbol is normally shown, that is the bottom right-hand corner of the card and that it is numbered 046/DP-P – for Diamond and Pearl Promo, perhaps?

So if the cards seen here ever make it to the UK and if they are ever legal in modified format, which ones are the best of the bunch? Well, Ditto thinks that of all the cards here three stand out as playable – Mewtwo of Counter Attack, Mew of the Tree of Origin and Darkrai.

Mewtwo has that amazing attack that can do 20 damage for each energy card in your hand, combine it with Holon Lass and it is really dangerous. The same goes for Mew on a smaller scale, 20 damage plus 10 more for each energy in your hand and for one less energy than Mewtwo, again combine it with lass for the win.

Darkrai on the other hand is a more interesting Pokémon, with a berry power that helps it offset its weakness to fighting, and with a solid 80 damage attack and ability to recycle cards it is awesome.

The rest of the set are fillers with nothing outstanding, Jirachi at first looks promising but waiting a turn gives your opponent a chance to switch Pokémon and attack before the knockout blow and the others are nothing new.

That said, we still hope to see these promos translated into English and available to us here in the UK – but, with so many sets for us to catch up with we think it will be some time yet before Mew and Mewtwo hit our shores. Darkrai, however, may be with us sooner than we think – especially if it is a Diamond and Pearl promo from a future set.

Watch this space for more news and hot picks as and when we get them.

Ditto's Deck Garage

Ditto's Hot Picks

"Mario, King Kong and his Cat" take the current modified format by storm!

(or is it just some monkey business while we wait for Diamond & Pearl 2?)

The InfaCatty Deck – Infernape with Delcatty Deck – has been taking the USA by firestorm in the last few months. With wins at numerous Battle Roads, and a top-eight finish at US Nationals, the InfaCatty deck has become a tournament staple in the US.

In the last few weeks a new deck Mario – Machamp and Lucario – has also been winning big and it too has sent a buzz around the forums. Now we like to keep you up to date with the decks to beat so we sent our ace reporter Ditto out to get the inside track on the much-talked-about InfaCatty and Mario Decks.

InfaCatty

The combined power of Infernape and Delcatty was obvious to US players as soon as Diamond and Pearl was released, Infernape only needs two fire energy to power a 90 damage attack, which is just amazing. Decks started to be designed where the main focus of the deck was to set up Infernape on turn one with a Double Rainbow on it to knockout your opponent's active Pokémon. If this was their only Pokémon (as can happen when many decks are playing the 'Delta Draw' engine) then a 'Donk Win' early game became Infernape's speciality.

But InfaCatty is not just a one trick deck; like all good decks there is a synergy between the cards in the deck – the way the cards interact and support each other – it all goes to create a rounded deck that can go from turn one 'Donk' to late game knockout. Take a look at the deck as Ditto sees it now in the current modified format.

Pokémon Figure Game is repackaged for the US

Ditto gives you his (very) rough translations!

Comic Con in San Diego had a large demo area for the Pokémon Trading Figure Game that rumour has it is to be released in the US in September this year.

The booster packaging has changed from what we saw here in Europe and the UK – although the starters look unchanged – but importantly the prices have fallen, making the new-look figure game much more attractive to players and collectors.

The new, clear packaging means you can choose particular Pokémon while still having a random secret figure in the double and triple boosters. The single booster packs will help build your team or complete your collection. Let us hope we see the newly packaged figure game re-launched here in the UK soon together with the new Diamond and Pearl Figures. A game with Chimchar, anyone? Yes please!

Where to play the Pokémon TCG...

Find a location near where you live and get a game!

We have been scouring the net and hitting the telephone to bring you the definitive list of regular places to play the Pokémon TCG in the UK. This is the most comprehensive list anywhere and we want to keep it that way – so if you know of a league that we have missed off the list or you can fill in any of the missing information, then please let us know and we will add it on.

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Battlenet
When: Tuesdays, 7pm
Location: Battlenet, 2A Queens Road, Norwich, Norfolk
Organiser: Martin Banham
Tel: 07817 980987
Email: TheGameHHH6661@aol.com

Crawley Pokémon League
When: Mondays, 6pm
Location: St Edward the Confessor Social Club, Hillcrest Close, Pound Hill, Crawley, RH10 7EQ
Organiser: Ian Fotheringham
Tel: 07941 411599
Email: nopoke59@hotmail.com

Gamers Guild
When: Tuesdays, 7pm
Location: The Rainham & Wigmore Community Centre, Granary Close (off Station Road), Rainham, Kent, ME8 7SG
Organiser: Ben Ward
Tel: 07949 359750
Email: benward@gamersguild.co.uk
Web: www.gamersguild.co.uk

London League
When: Most Saturdays (ring or email to check)
Location: Cafe Ninou, Seven Sisters Road, Holloway, London, N7
Organiser: John Hawkins
Tel: 0208 533 7426
Email: jackhawkins@excite.com

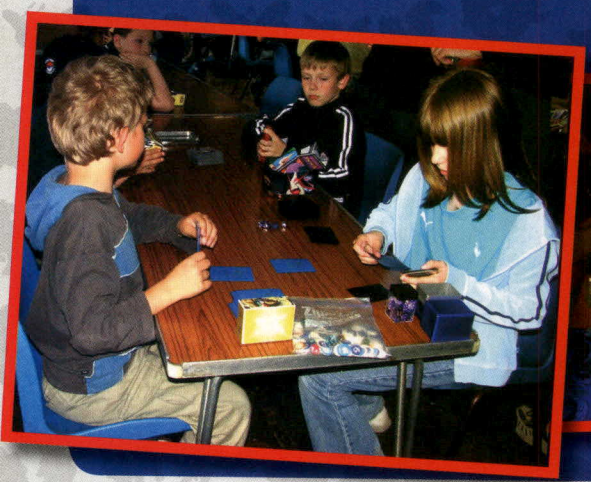
Scotland's Pokémon League
When: Sundays, 1pm
Location: United Reformed Church, 1 Beechwood Road, Cumbernauld, Stirlingshire, G67 2NW
Tel: 07745539753

Mitcham Pokémon League
When: Tuesday, 6pm
Location: Macdonalds, Holborn Way, Mitcham, Near Croydon
Organiser: Dennis Hopgood
Tel: 07956 802779
Email: DENHOP17@aol.com

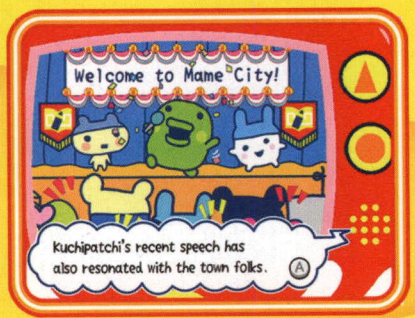
Exeter Pokémon League
When: Wednesday, 4pm
Location: Clifton Road Games, 16 Clifton Road, Exeter, EX1 2BR
Organiser: Steven Crane
Tel: 01392 259 988
Email: www.cliftonroadgames.co.uk

Tournaments and Pre-releases at these websites...
http://op.pokemon-tcg.com/tournaments/locator/

www.theplaceforgames.com/pokemon/index.asp



Tamagotchi Party On!



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monster of the month

Stunky

Evolution: Evolves to Skuntank

434

Type: Poison/Dark **Height:** 1'04" **Weight:** 42.3lbs

Special Abilities: Stench, Aftermath

Description: This stinky Pokémon protects itself by spraying a foul-smelling fluid from its rear. The stink will stay in the air for up to 24 hours once it has attacked! This usually works in repelling any would-be attackers. Its name comes from a combination of the word 'skunk' and the word 'stinky' – the Japanese name for this Pokémon was Skunpoo that obviously had the word 'poo' in it, which we think was much more funny!

Get down the shops on 4th October to grab a copy of our Halloween special!

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Printed by...
William Gibbons
26 Planetary Road
Willenhall
West Midlands
WV13 3XT

Distributed by...
Seymour Ltd
1st Floor
86 Newman Street
London
W1P 3LD
Tel: 0207 3968000

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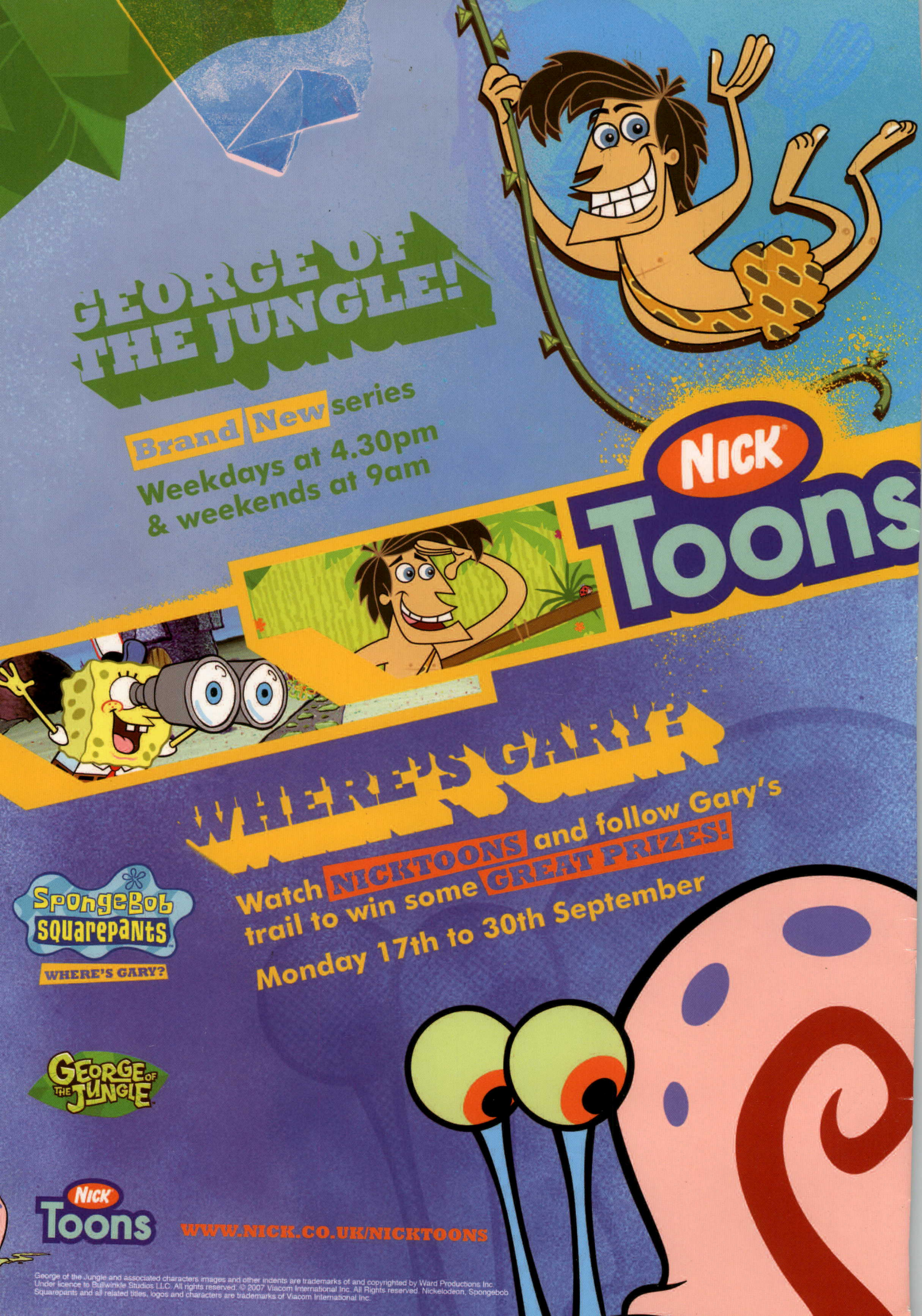

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